

# DECISION PROCEDURE FOR TRACE EQUIVALENCE

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# CONTEXT

## ■ Cryptographic protocols

Most communications take place over a **public network**



### Cryptographic protocols

- small programs designed to secure communication (e.g. secrecy)
- use cryptographic primitives (e.g. encryption, signature)

It important to ensure their security

# CONTEXT

- Reliable cryptography
- **Correct specification**
- Implementation satisfying the specification

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## ■ Some security properties

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### **Reachability properties**

- Secrecy, Authentication, ...

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## ■ Some security properties

### **Reachability properties**

- Secrecy, Authentication, ...

### **Equivalence properties**

- Anonymity, Privacy, Receipt-Freeness, ...

# CONTEXT

- Modeling security properties



Alice



Bob

# CONTEXT

- Modeling security properties



Alice



Bob

# CONTEXT

## ■ Modeling security properties



Alice



Intruder



Bob

The intruder can

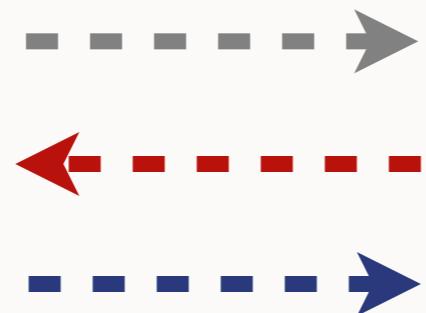
- intercept all messages
- transmit or modify messages
- test equality between messages
- initiate several sessions

# CONTEXT

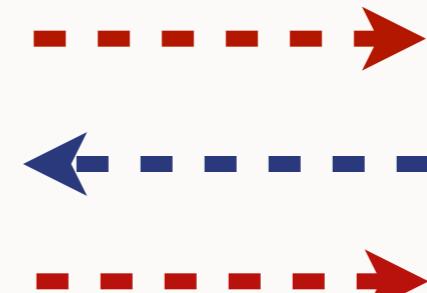
## ■ Modeling security properties



Alice



Intruder



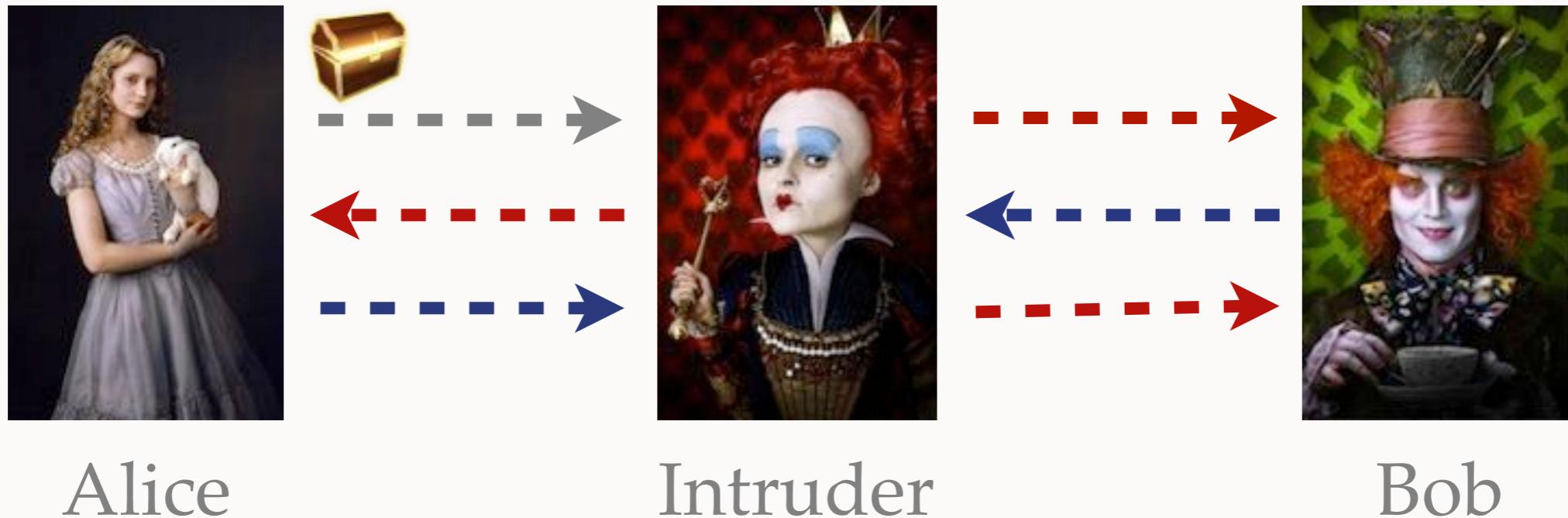
Bob

The intruder can

- intercept all messages
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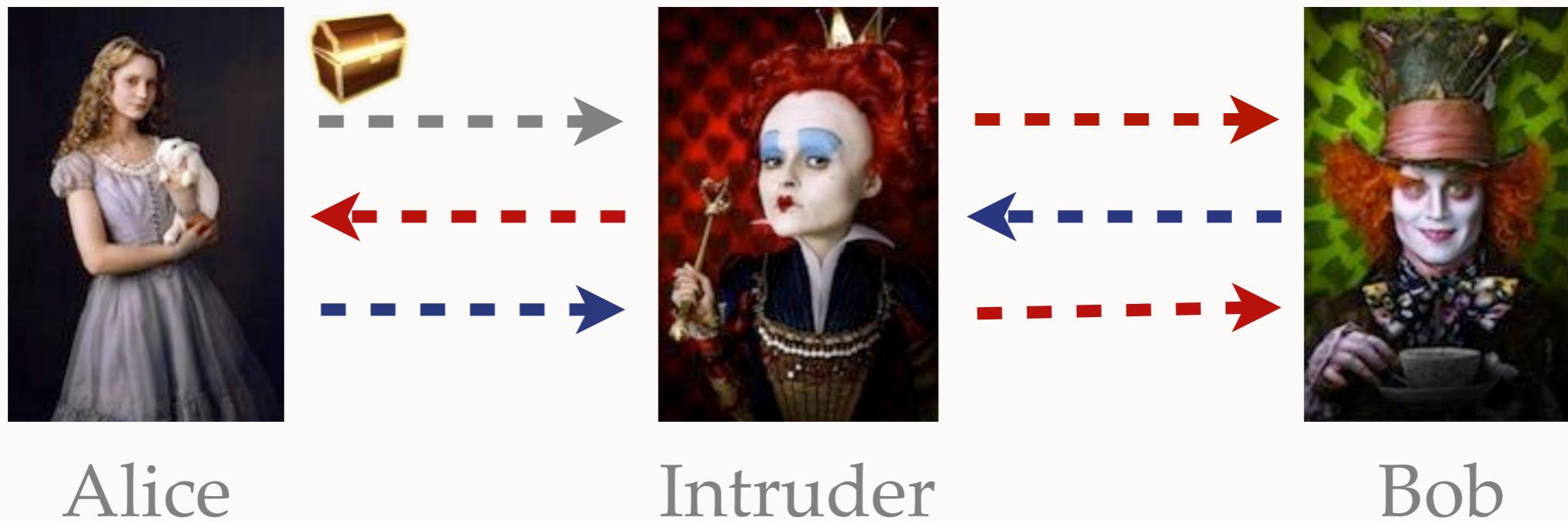
# CONTEXT

- Reachability properties : secrecy, authentication,...



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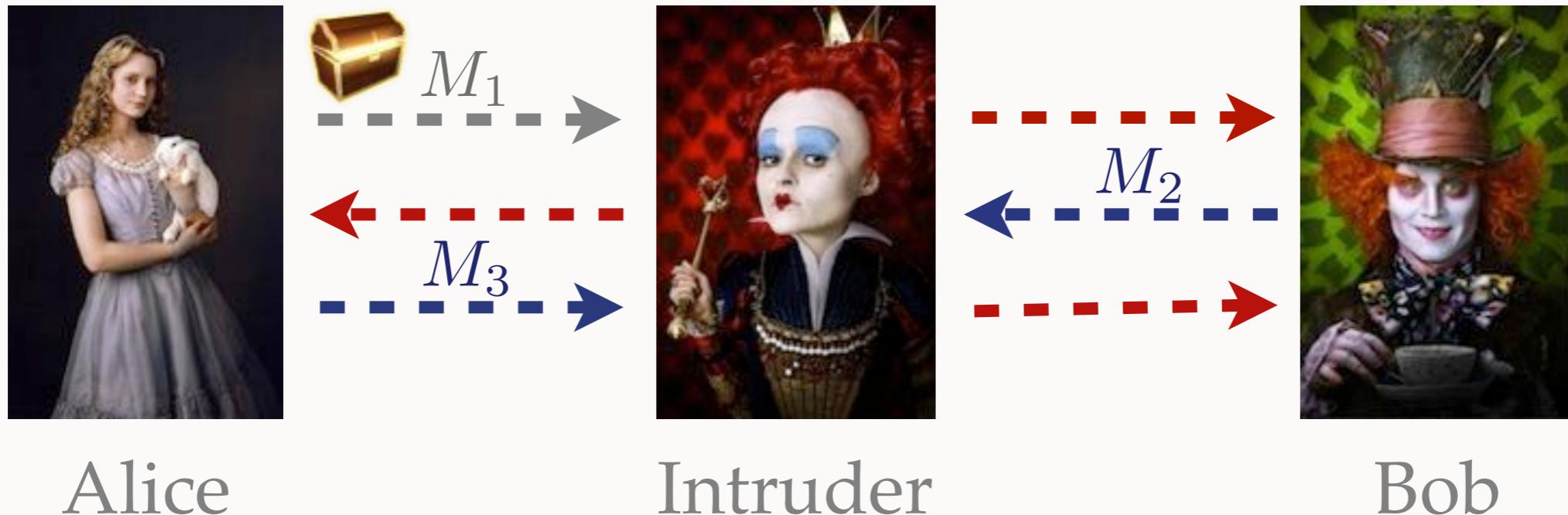


# Can the intruder deduce Alice's secret ?

# CONTEXT

- Reachability properties : secrecy, authentication,...

intruder's knowledge :  $M_1 \ M_2 \ M_3$  + basic knowledge



Alice

Intruder

Bob

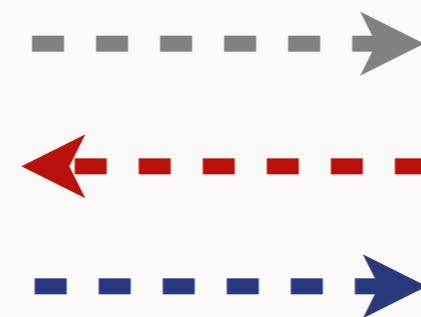
Can the intruder deduce Alice's secret ?

# CONTEXT

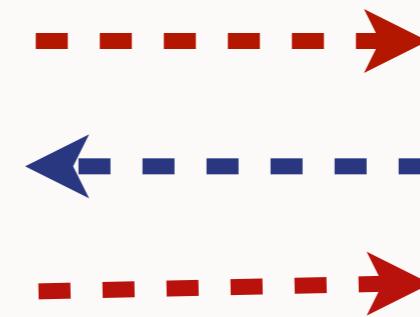
- Equivalence properties : strong secret, anonymity,...



Alice



Intruder



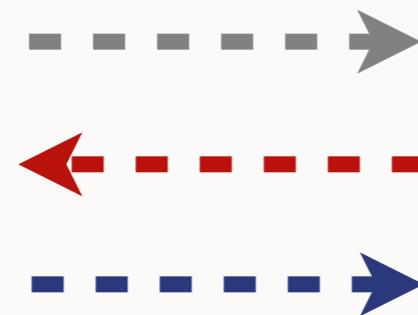
Unknown

# CONTEXT

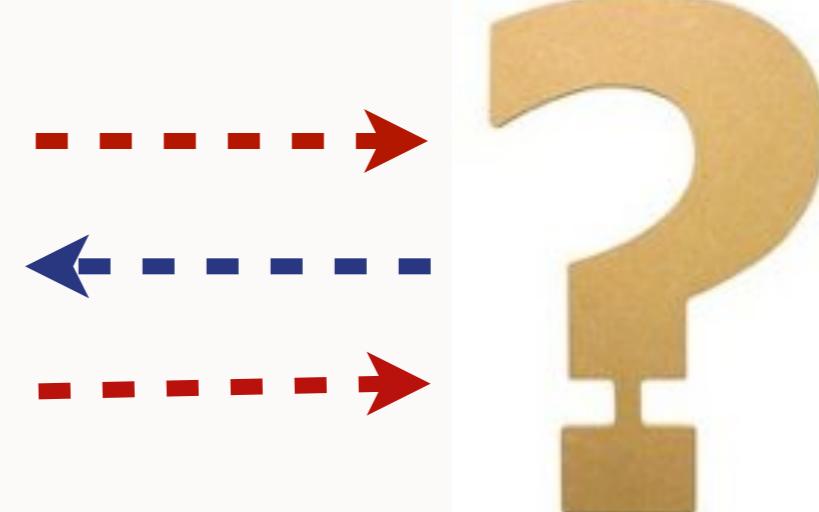
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Alice



Intruder



Unknown

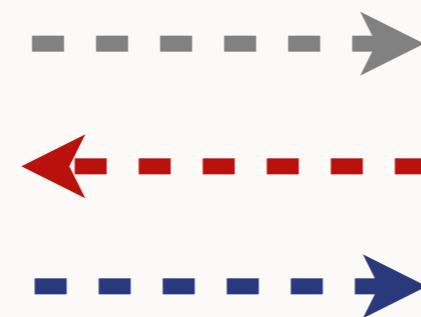
Can the intruder deduce the unknown's identity ?

# CONTEXT

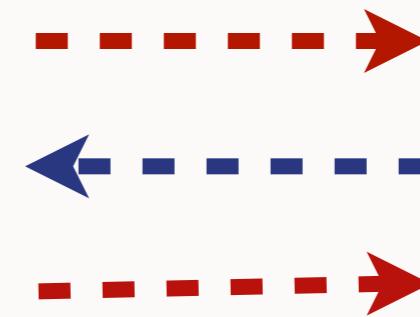
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Alice



Intruder



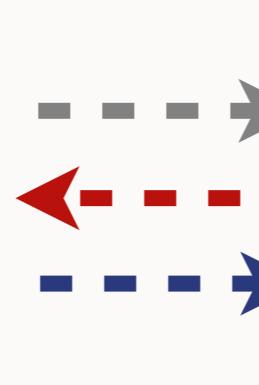
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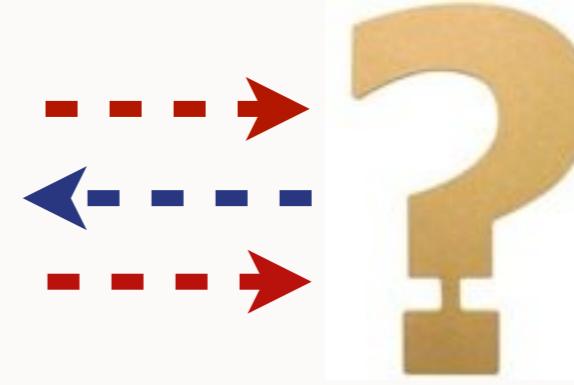
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Alice



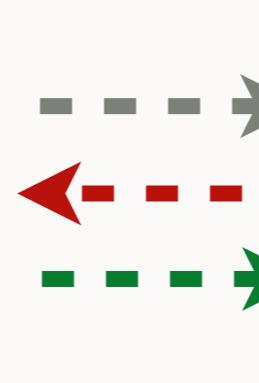
Intruder



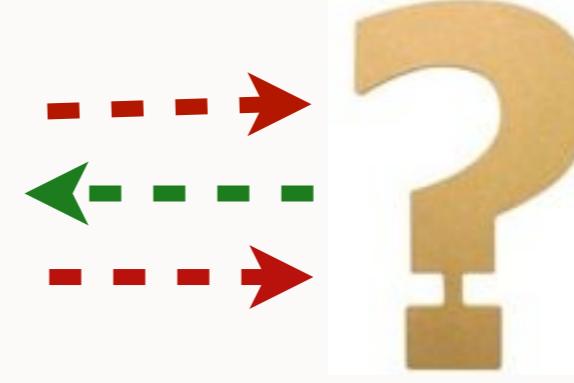
Unknown



Alice



Intruder



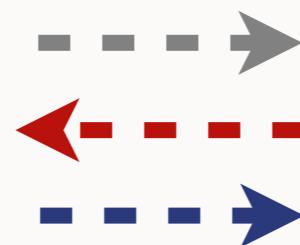
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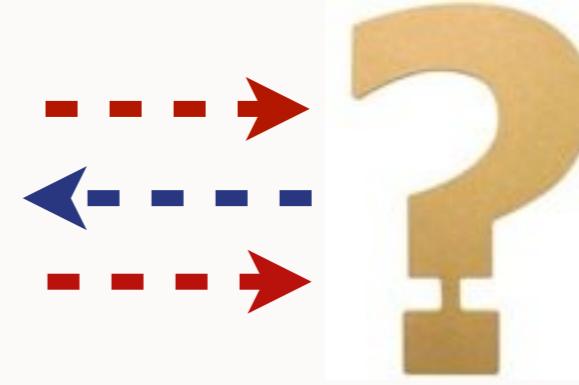
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Alice



Intruder



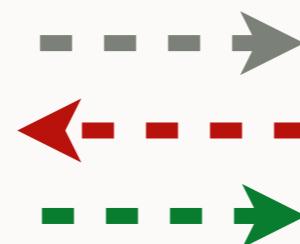
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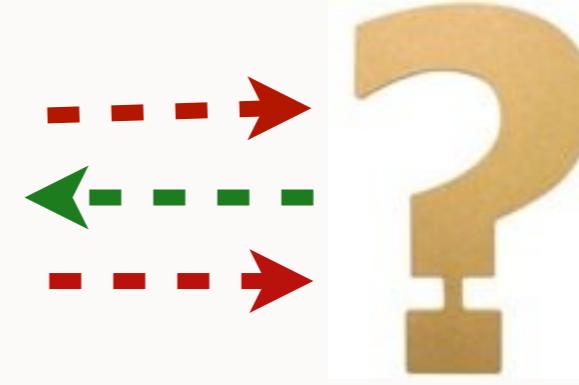
Charlene



Alice



Intruder



Unknown



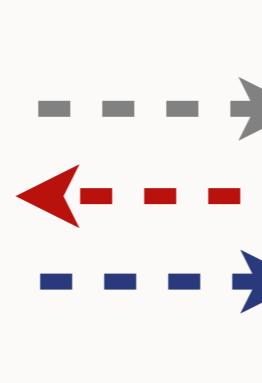
Bob

# CONTEXT

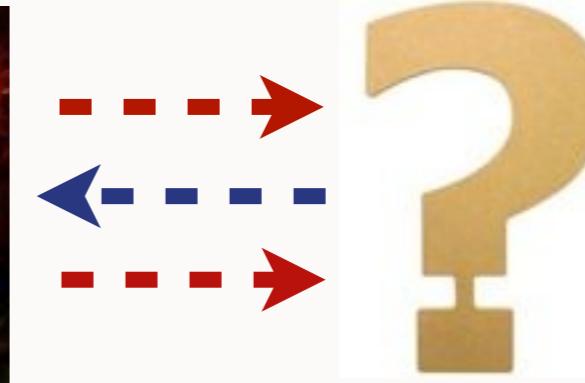
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Alice



Intruder



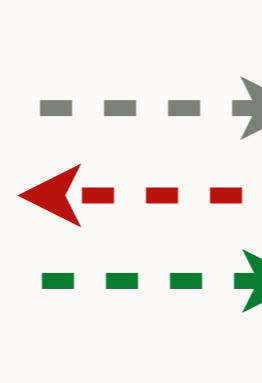
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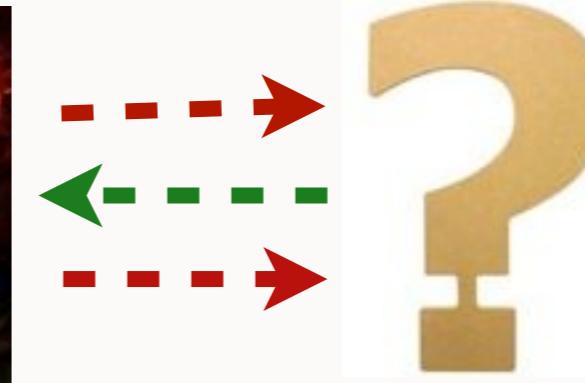
Charlene



Alice



Intruder



Bob

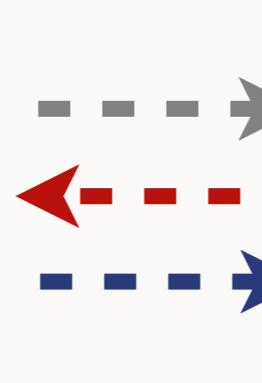
Can the intruder distinguish the two situations ?

# CONTEXT

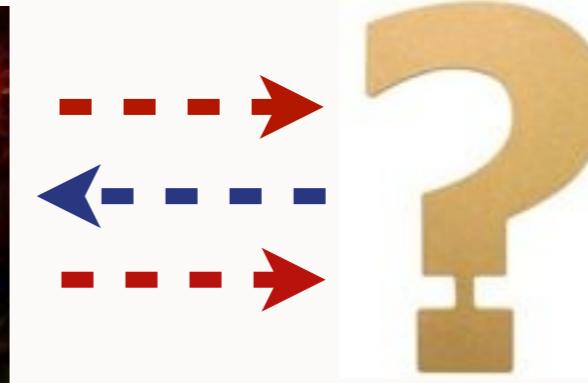
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Alice



Intruder



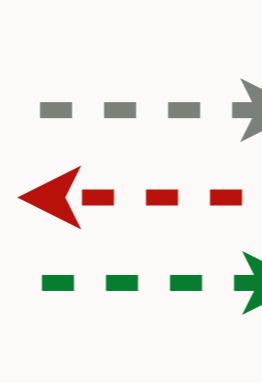
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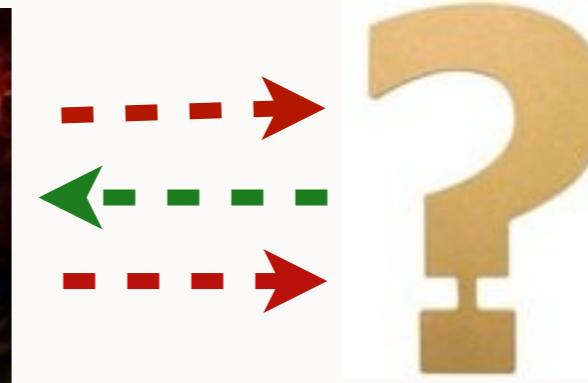
Charlene



Alice



Intruder



Bob

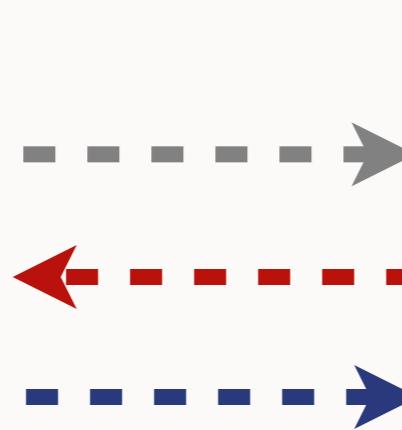
Trace Equivalence

# PREVIOUS WORKS

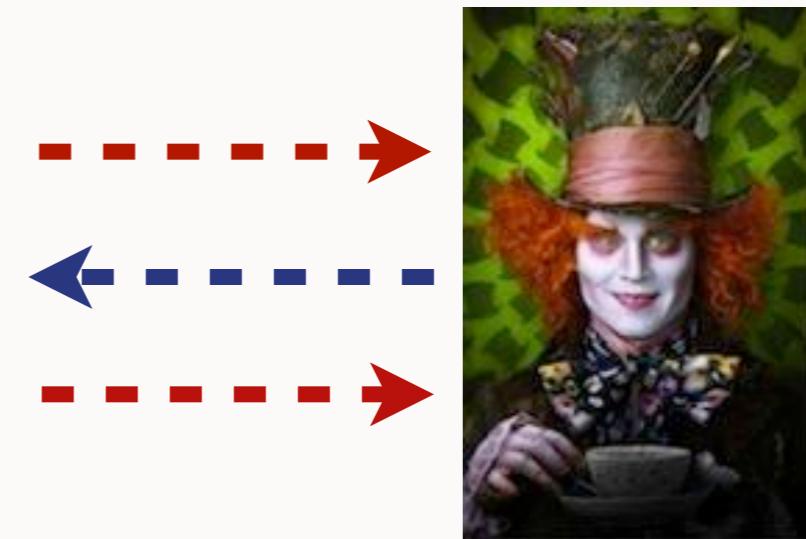
- Knowledge indistinguishability : static equivalence



Alice



Intruder



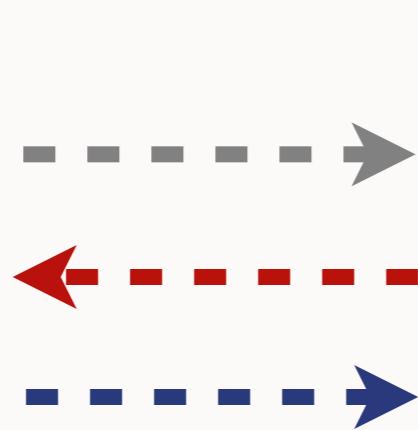
Bob

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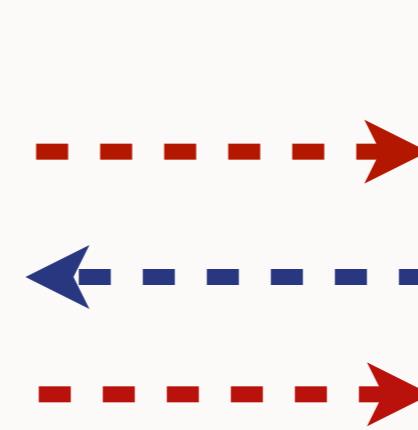
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Alice



Intruder



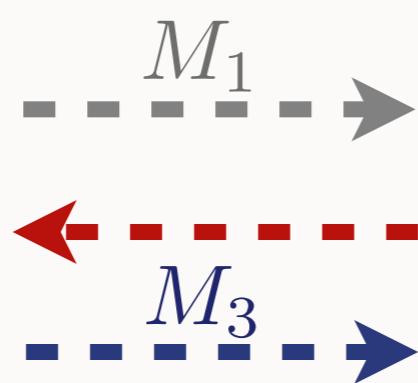
Bob

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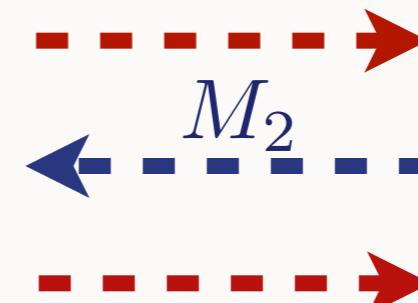
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Alice



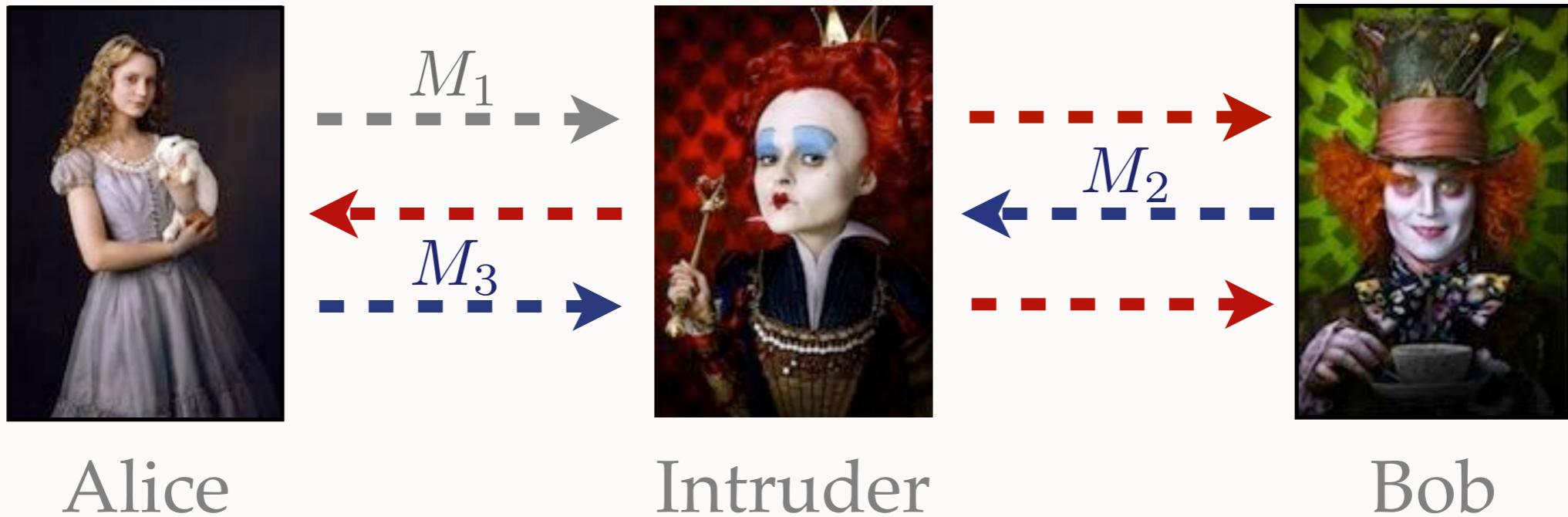
Intruder



Bob

# PREVIOUS WORKS

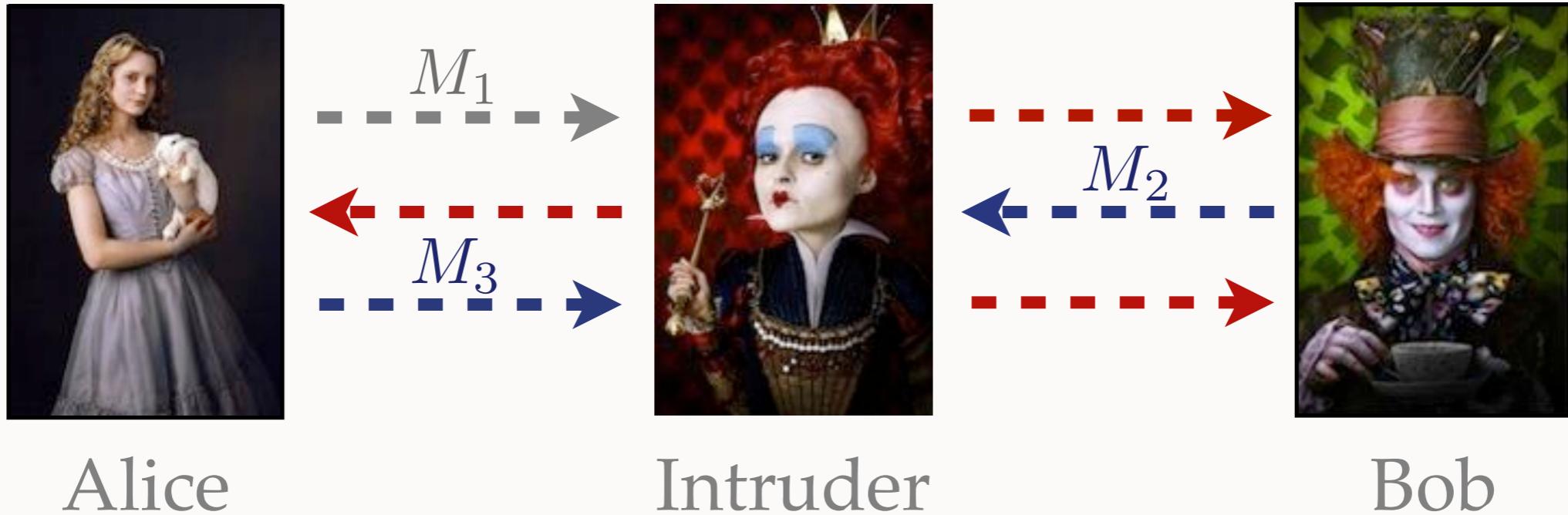
- Knowledge indistinguishability : static equivalence



Example with decryption :  $dec(\{x\}_y, y) = x$

# PREVIOUS WORKS

- Knowledge indistinguishability : static equivalence



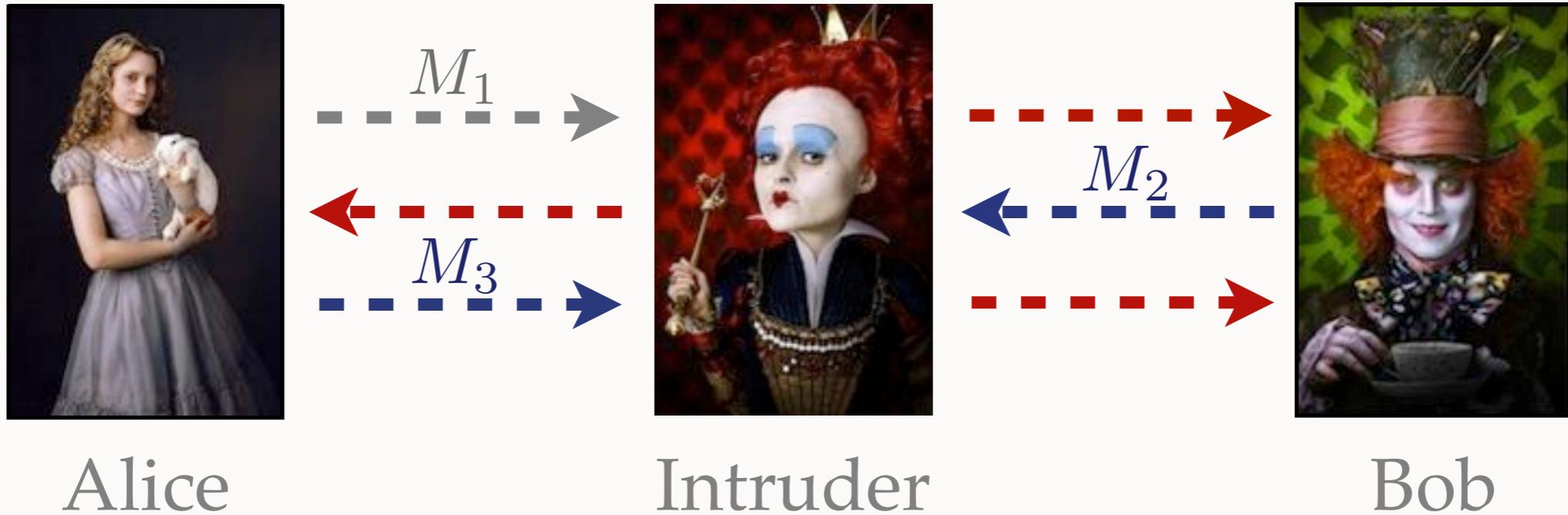
Example with decryption :  $dec(\{x\}_y, y) = x$

$$\Phi_1 : a, \{b\}_a, b$$

$$\Phi_2 : c, \{b\}_a, b$$

# PREVIOUS WORKS

- Knowledge indistinguishability : static equivalence



Example with decryption :  $\text{dec}(\{x\}_y, y) = x$

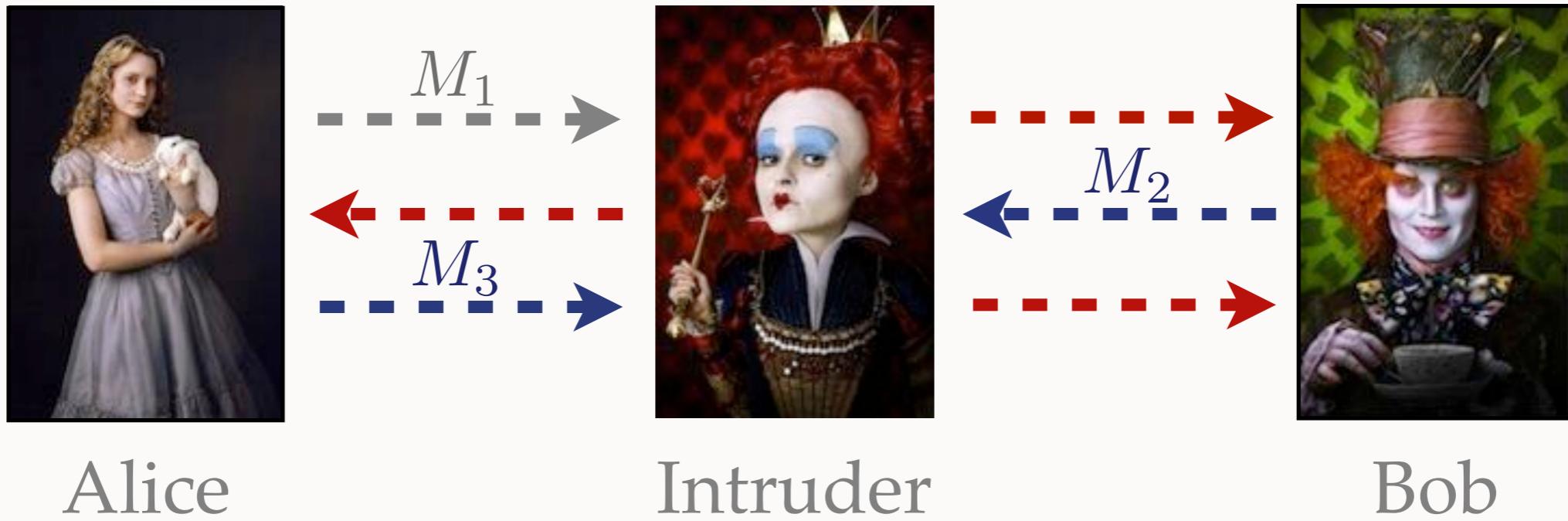
$$\text{dec}(M_2, M_1) = M_3$$

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- ## ■ Knowledge indistinguishability : static equivalence



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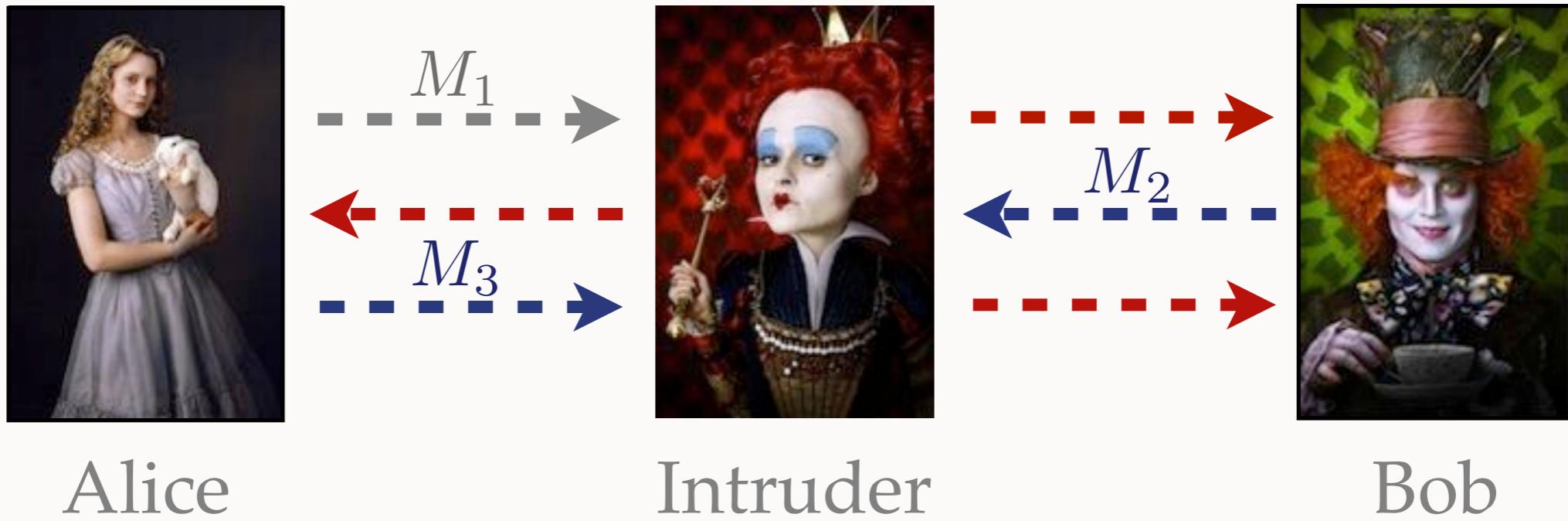
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$$\Phi_1 : a, \{b\}_a, b \quad \text{dec}(\{b\}_a, a) = b$$

$$\Phi_2 : c, \{b\}_a, b \quad \text{dec}(\{b\}_a, c) \neq b$$

# PREVIOUS WORKS

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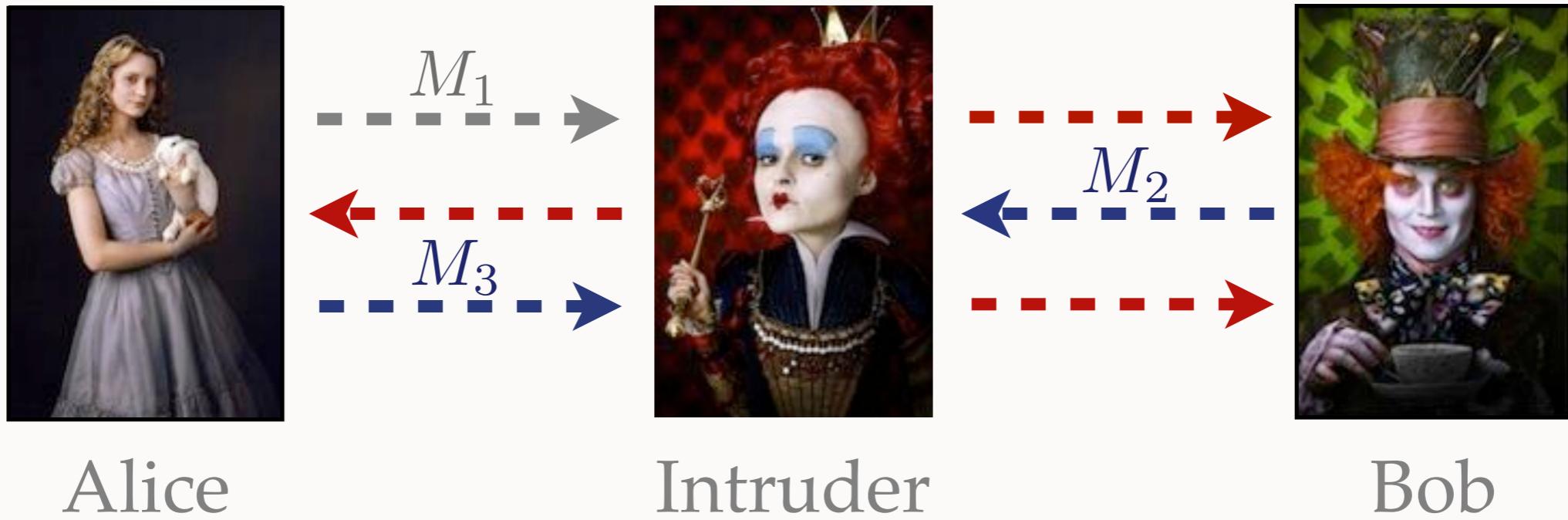
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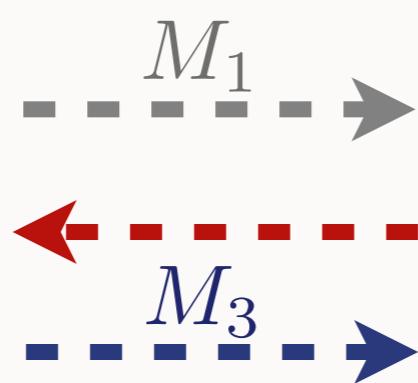
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# PREVIOUS WORKS

- Knowledge indistinguishability : static equivalence



Alice



Intruder



Bob

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Not equivalent

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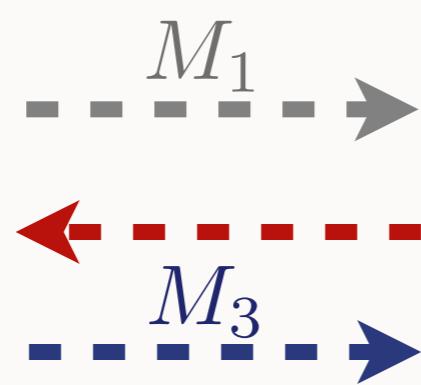
No test

# PREVIOUS WORKS

- Knowledge indistinguishability : static equivalence



Alice



Intruder



Bob

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$$\Phi_2 : c, \{b\}_a, b$$

$$\text{dec}(\{b\}_a, c) \neq b$$

Not equivalent

$$\Phi_1 : a, \{b\}_a$$

$$\Phi_2 : c, \{b\}_a$$

No test

Equivalent

# PREVIOUS WORKS

Most of the previous works focus on stronger equivalence

- A. Tiu and J. E. Dawson. *Automating open bisimulation checking for the spi calculus.*
- M. Baudet. *Sécurité des protocoles cryptographiques : aspects logiques et calculatoires.* Phd thesis
- B. Blanchet, M. Abadi, and C. Fournet. *Automated verification of selected equivalences for security protocols.*  
→ Tool : B. Blanchet, *ProVerif*

Trace equivalence for simple processes without else branches

- V. Cortier and S. Delaune. *A method for proving observational equivalence.*

# MOTIVATION

## ■ Example

Two problematic examples :

- e-passport protocols : M. Arapinis, T. Chothia, E. Ritter, and M. Ryan.  
*Analysing unlinkability and anonymity using the applied pi calculus.*
- private authentication protocol : M. Abadi and C. Fournet. *Private authentication. Theoretical Computer Science.*

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Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$

----- →



Bob

# MOTIVATION

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$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$



$pk(k_A)?$

Alice

Bob

# MOTIVATION

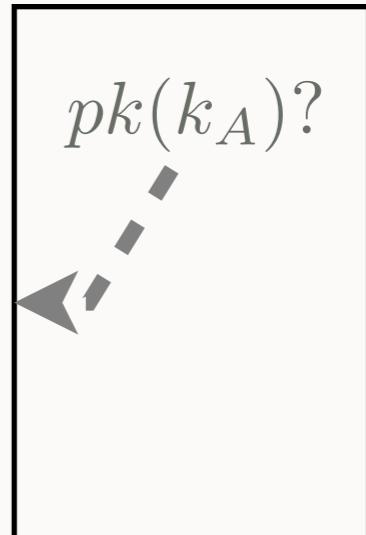
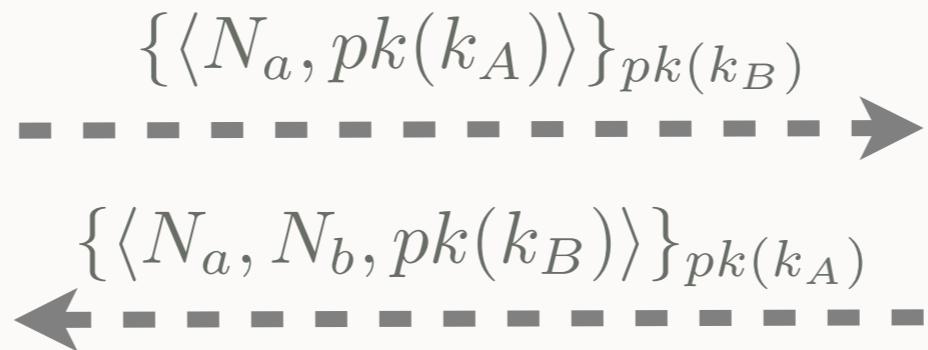
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Alice



Bob

# MOTIVATION

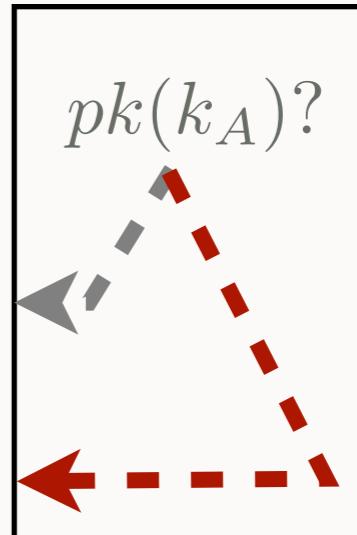
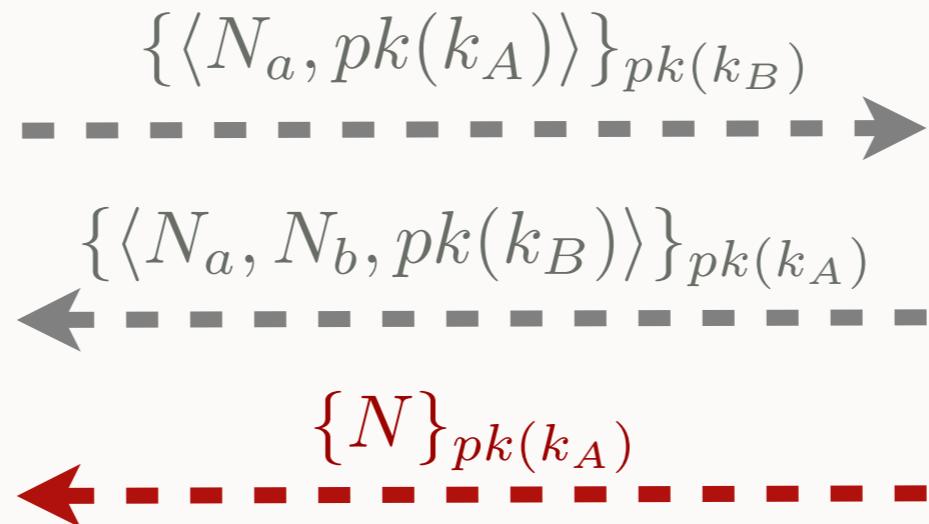
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Alice



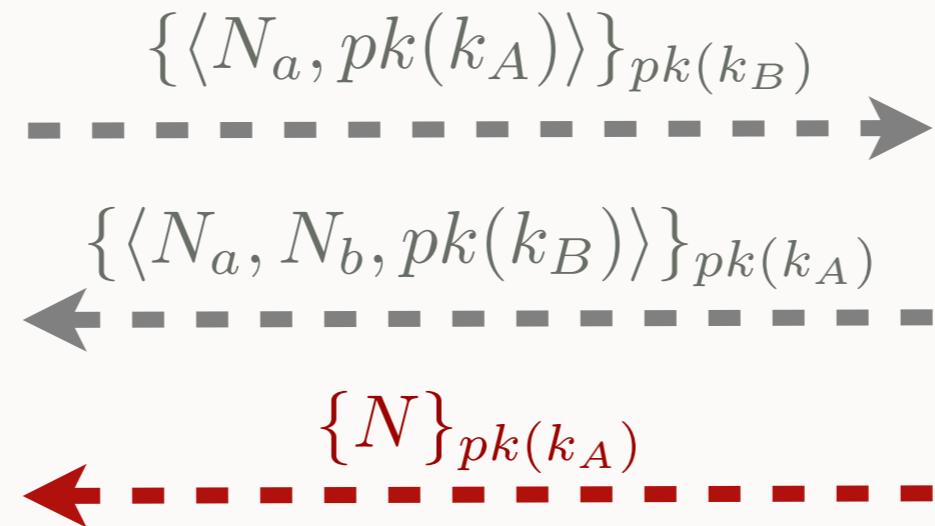
Bob

# MOTIVATION

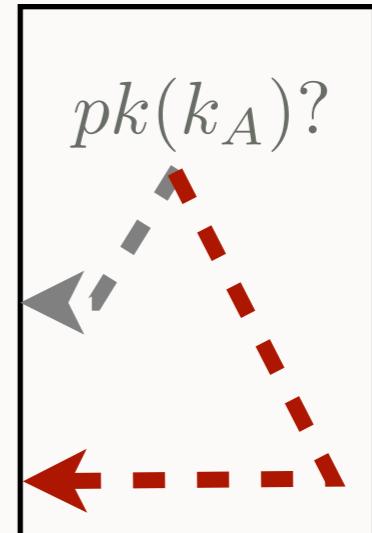
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Unknown



Bob

# MOTIVATION

- Example



Alice



Intruder



Bob



Charlene



Intruder



Bob

# MOTIVATION

- Example



Alice



Bob



Charlene



Bob

# MOTIVATION

- Example



Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$

-----→



Bob



Charlene



Bob

# MOTIVATION

- Example



Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$

$$\dots \rightarrow \{\langle x, y \rangle\}_{pk(k_B)} \rightarrow \dots$$



Bob



Charlene



Bob

# MOTIVATION

- Example



Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$
$$\{\langle x, y \rangle\}_{pk(k_B)}$$

$pk(k_A) = y$

Bob



Charlene



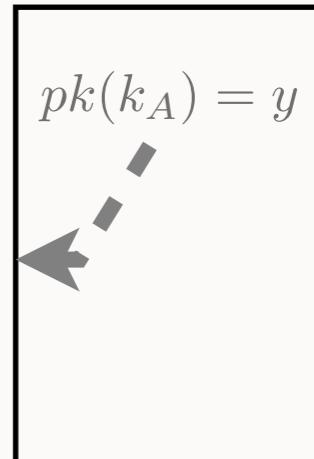
Bob

# MOTIVATION

- Example



Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$
$$\{\langle x, y \rangle\}_{pk(k_B)}$$
$$\{\langle x, N_b, pk(k_B) \rangle\}_y$$


Bob



Charlene



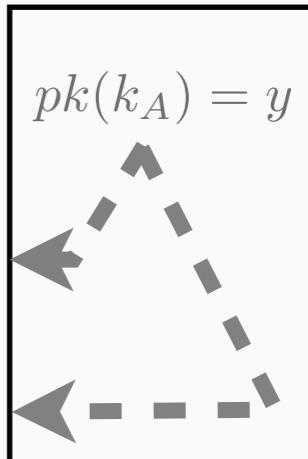
Bob

# MOTIVATION

- Example



Alice

 $\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$  $\{\langle x, y \rangle\}_{pk(k_B)}$  $\{\langle x, N_b, pk(k_B) \rangle\}_y$  $\{N\}_{pk(k_A)}$ 

Bob



Charlene



Bob

# MOTIVATION

- Example

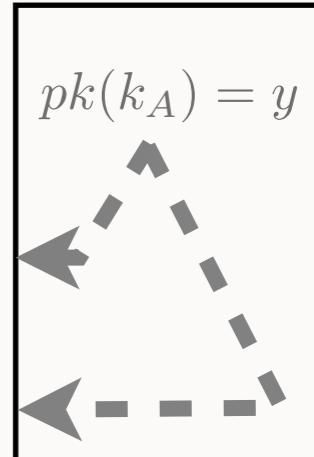


Alice

$$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$$

$$\{\langle x, y \rangle\}_{pk(k_B)}$$

$$\{\langle x, N_b, pk(k_B) \rangle\}_y$$

$$\{N\}_{pk(k_A)}$$


Bob

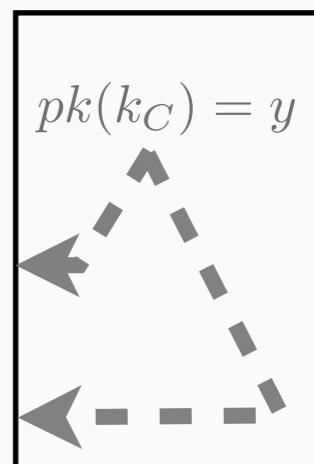


Charlene

$$\{\langle N_c, pk(k_C) \rangle\}_{pk(k_B)}$$

$$\{\langle x, y \rangle\}_{pk(k_B)}$$

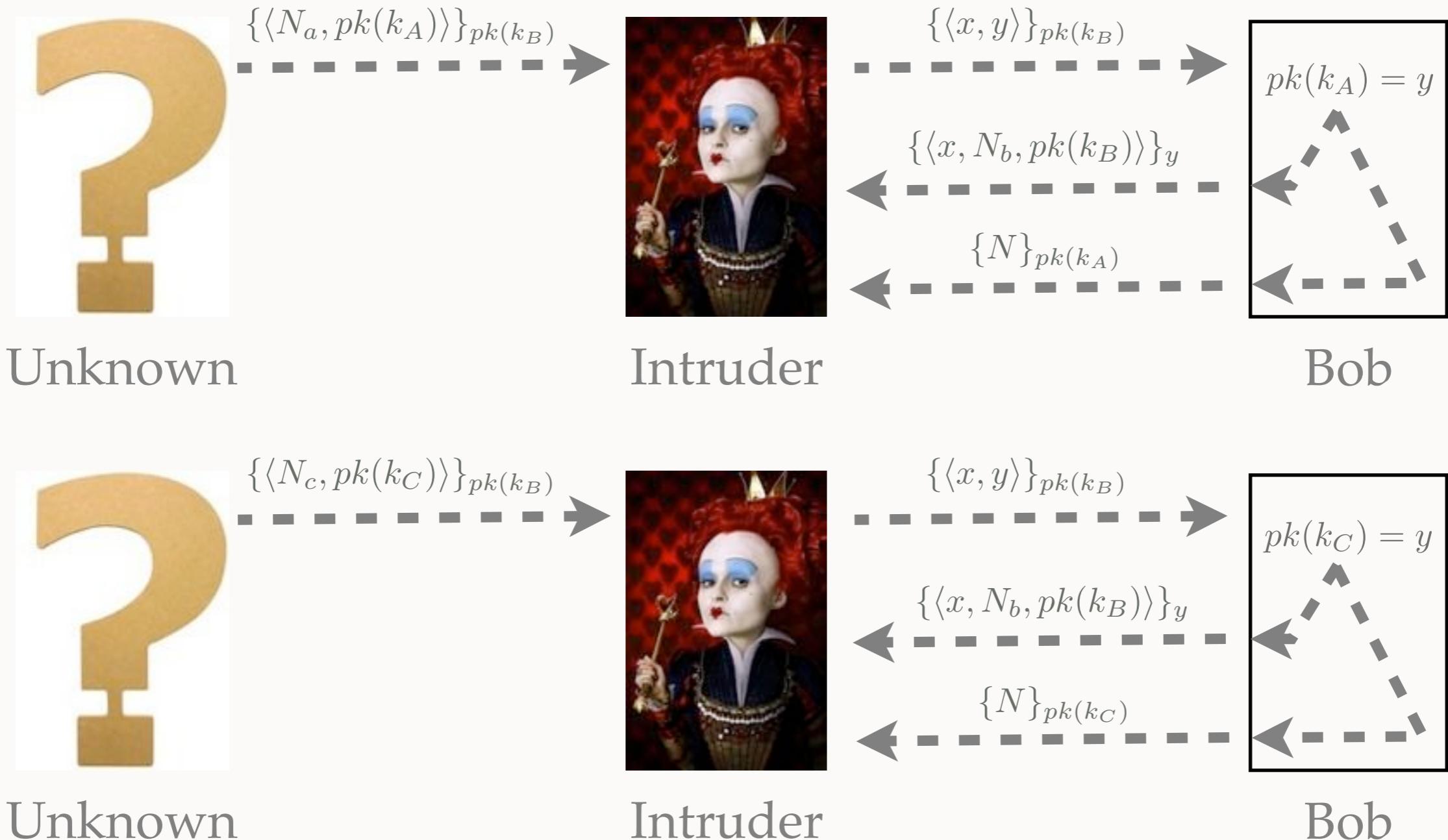
$$\{\langle x, N_b, pk(k_B) \rangle\}_y$$

$$\{N\}_{pk(k_C)}$$


Bob

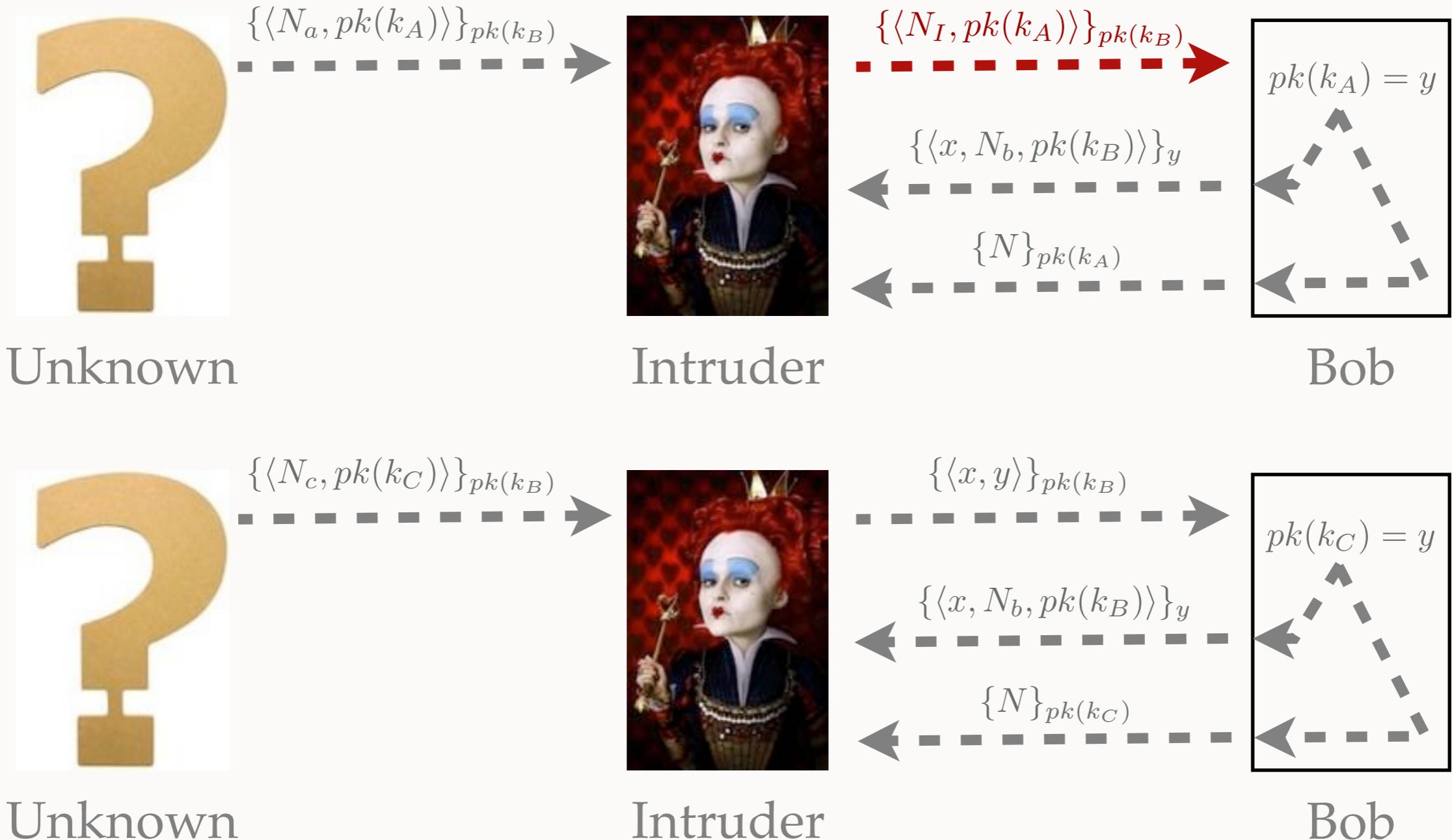
# MOTIVATION

- Example



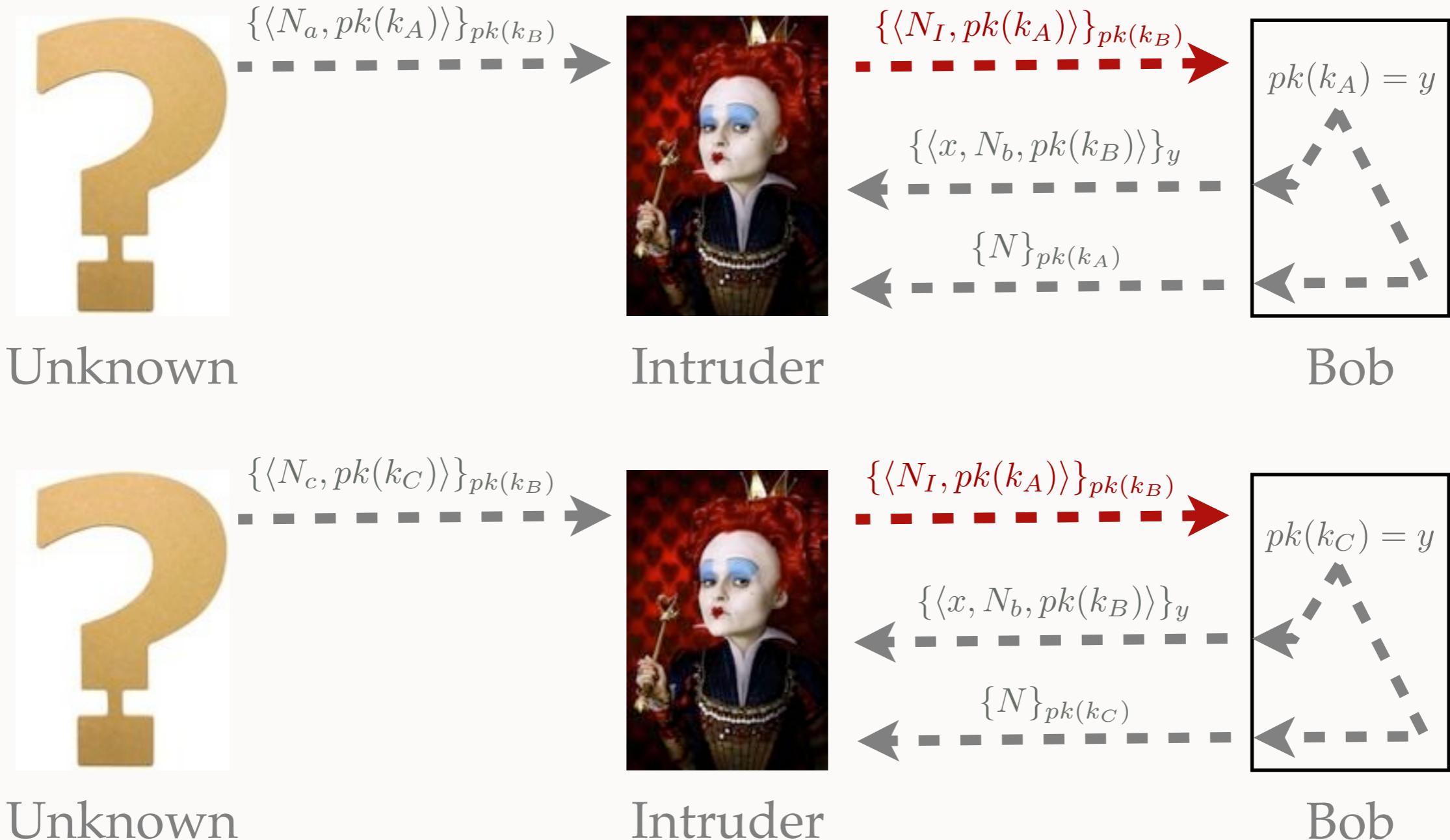
# MOTIVATION

- Example



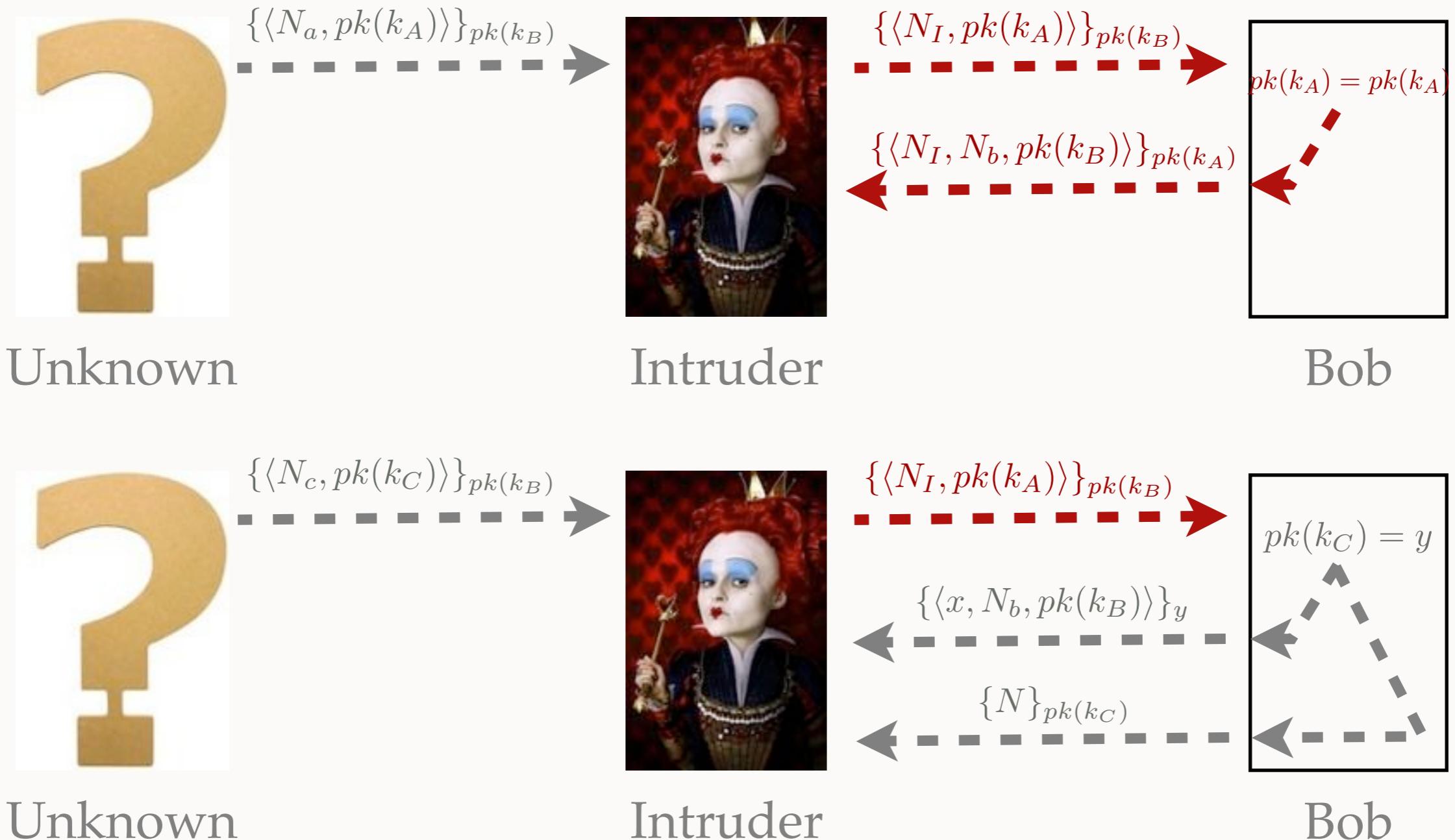
# MOTIVATION

- Example



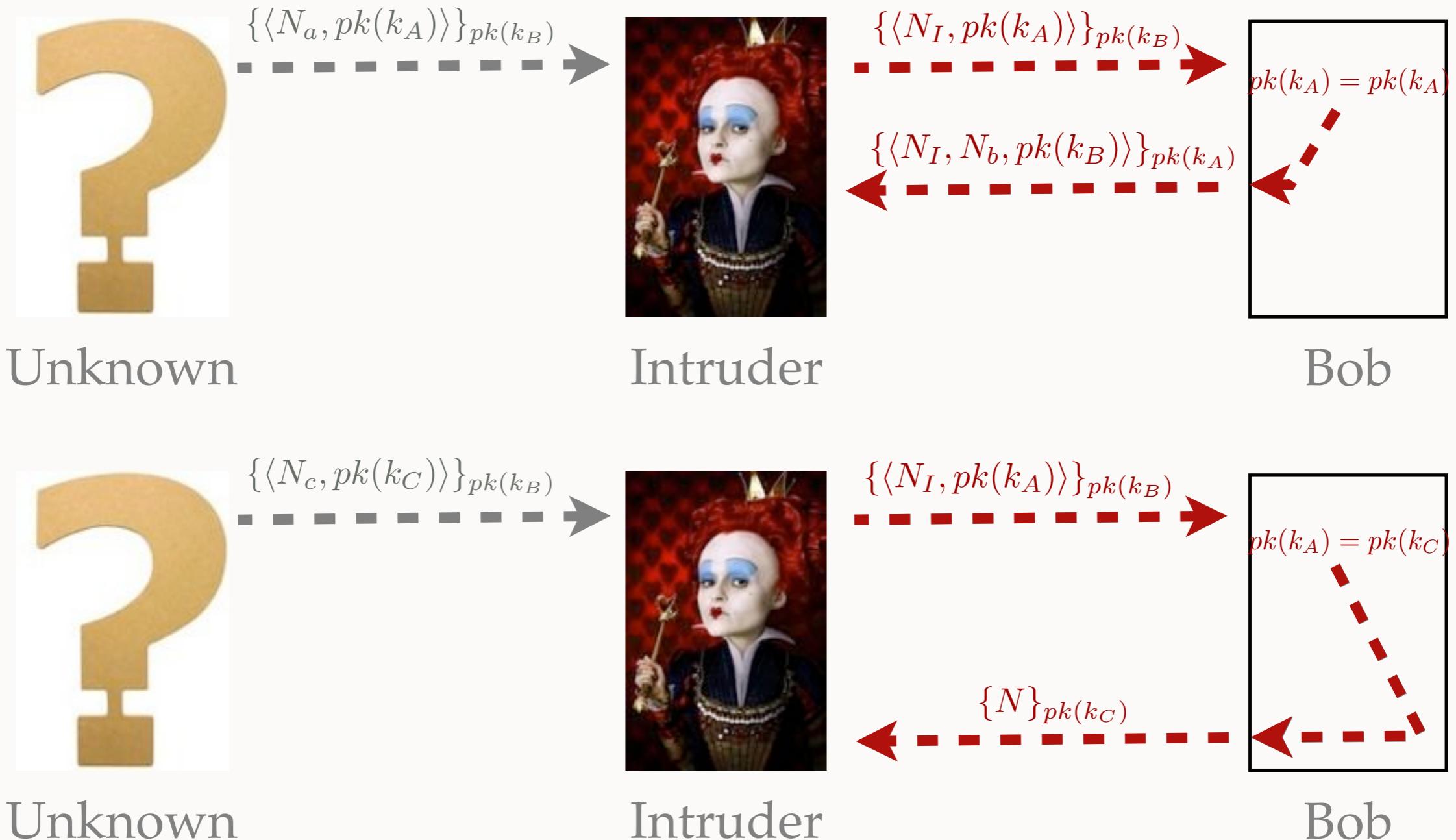
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- Example



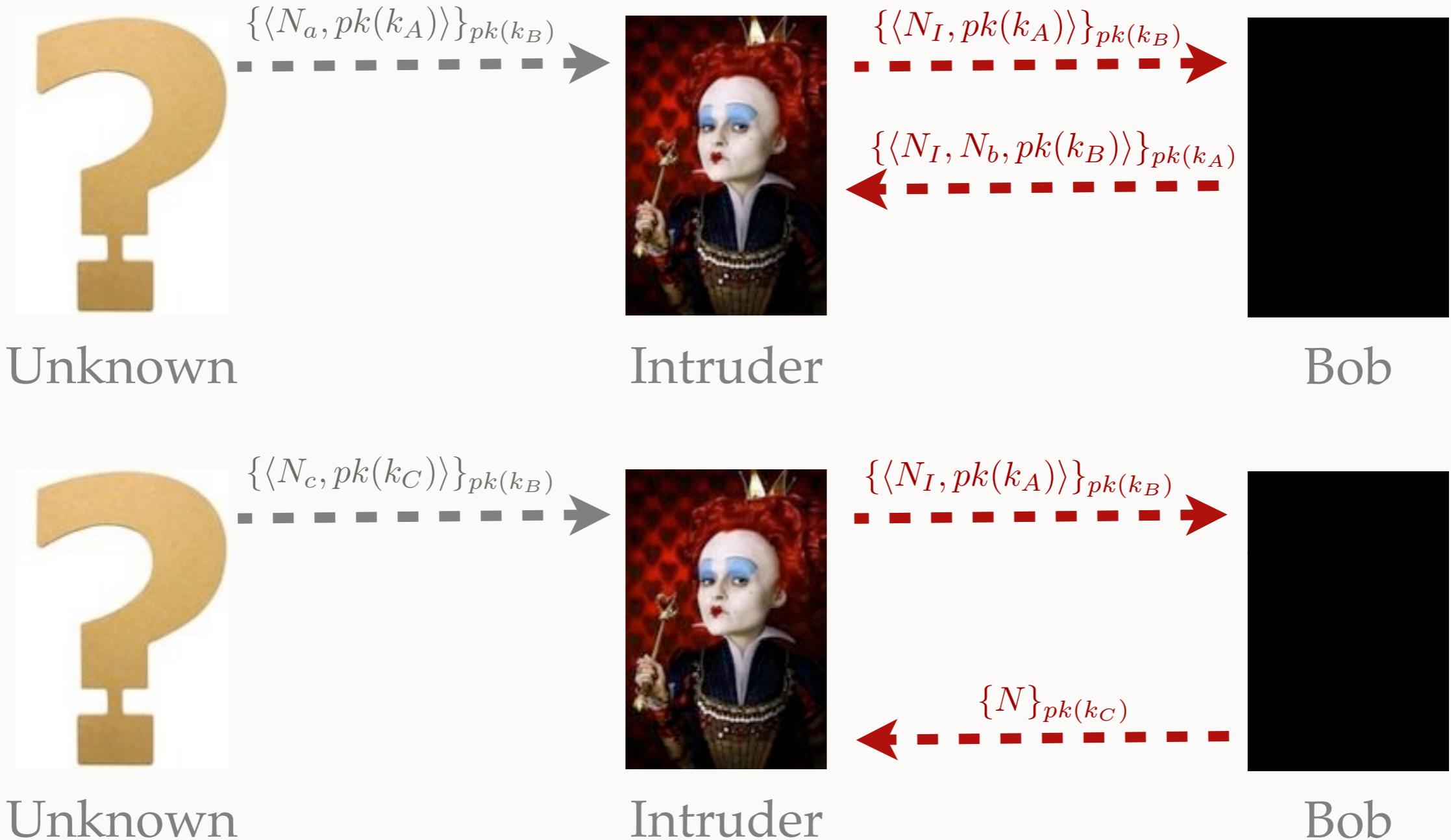
# MOTIVATION

- Example



# MOTIVATION

- Example



# CONTRIBUTION

## Decision procedure for trace equivalence

- Infinitely many traces are represented by symbolic constraint system
  - + Protocol possibly non-determinist and with non trivial else branches
  - + Private channels
  - Finite set of cryptographic primitives : symmetric and asymmetric encryption, pairing and signature
  - Bounded number of sessions (no replication in the process algebra)

# CONSTRAINT SYSTEM

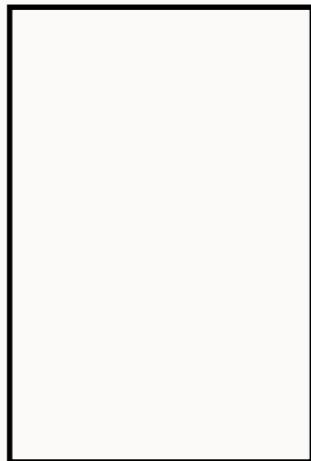
- One constraint system = one interleaving = several traces



Alice



Intruder



Bob

# CONSTRAINT SYSTEM

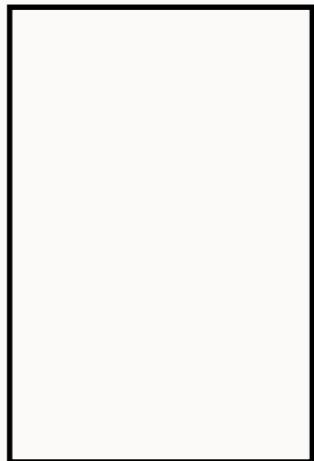
- One constraint system = one interleaving = several traces



Alice



Intruder



Bob

$pk(k_A), pk(k_B), pk(k_C), N_I$

# CONSTRAINT SYSTEM

- One constraint system = one interleaving = several traces

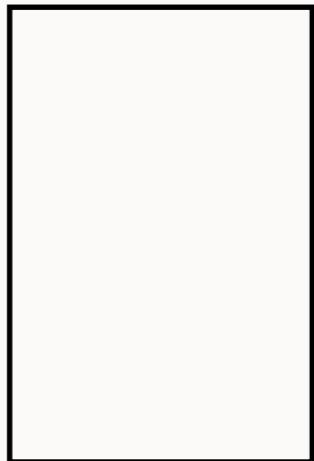


Alice

$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$



Intruder



Bob

$pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$

# CONSTRAINT SYSTEM

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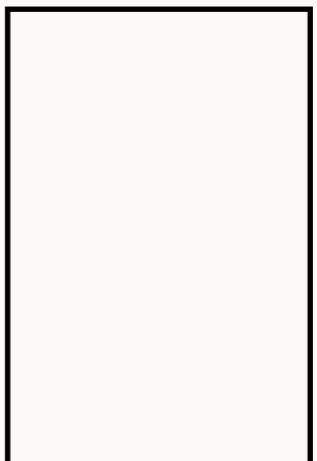
Alice

$\{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}$



Intruder

$\{\langle x, y \rangle\}_{pk(k_B)}$



Bob

$$pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)} \stackrel{?}{\vdash} \{\langle x, y \rangle\}_{pk(k_B)}$$

# CONSTRAINT SYSTEM

- One constraint system = one interleaving = several traces



$$y \stackrel{?}{=} pk(k_A)$$

# CONSTRAINT SYSTEM

- One constraint system = one interleaving = several traces



Alice

Intruder

Bob

$$\begin{aligned} & pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)} \stackrel{?}{\vdash} \{\langle x, y \rangle\}_{pk(k_B)} \\ & pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}, \{\langle x, N_b, pk(k_B) \rangle\}_y \\ & y \stackrel{?}{=} pk(k_A) \end{aligned}$$

# CONSTRAINT SYSTEM

- One constraint system = one interleaving = several traces



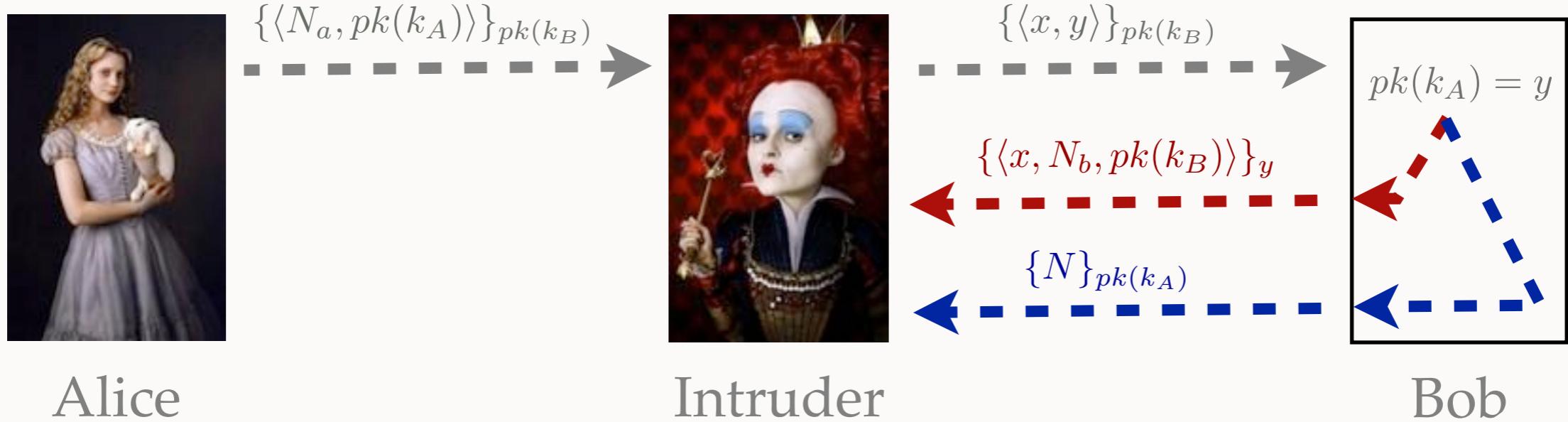
$D : pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)} \stackrel{?}{\vdash} \{\langle x, y \rangle\}_{pk(k_B)}$

$\Phi : pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}, \{\langle x, N_b, pk(k_B) \rangle\}_y$

$E : y \stackrel{?}{=} pk(k_A)$

# CONSTRAINT SYSTEM

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$$E : y \neq pk(k_A)$$

# CONSTRAINT SYSTEM

- One solution of a constraint system = one trace

$D : \text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)} \vdash \{\langle x, y \rangle\}_{\text{pk}(k_B)}$

$\Phi : \text{pk}(k_A), \text{pk}(k_B), \text{pk}(k_C), N_I, \{\langle N_a, \text{pk}(k_A) \rangle\}_{\text{pk}(k_B)}, \{\langle x, N_b, \text{pk}(k_B) \rangle\}_y$

$E : y = \text{pk}(k_A)$

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A solution is a pair of substitution  $(\sigma, \theta)$  where :

- $\sigma$  describe the messages
- $\theta$  describe how the messages are deduced

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$\sigma = \{x \rightarrow N_I; y \rightarrow pk(k_A)\}$

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$$\Phi : \ pk(k_A), pk(k_B), pk(k_C), N_I, \{\langle N_a, pk(k_A) \rangle\}_{pk(k_B)}, \{\langle x, N_b, pk(k_B) \rangle\}_y \\ ax_1 \quad ax_2 \quad ax_3 \quad ax_4 \quad ax_5 \quad ax_6$$

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$$\theta = \{X_1 \rightarrow \{\langle ax_4, ax_1 \rangle\}_{ax_2}\}$$

# CONSTRAINT SYSTEM

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$$\sigma = \{x \rightarrow N_I; y \rightarrow pk(k_A)\}$$

$$\sigma = \{x \rightarrow N_a; y \rightarrow pk(k_A)\}$$

$$\theta = \{X_1 \rightarrow \{\langle ax_4, ax_1 \rangle\}_{ax_2}\}$$

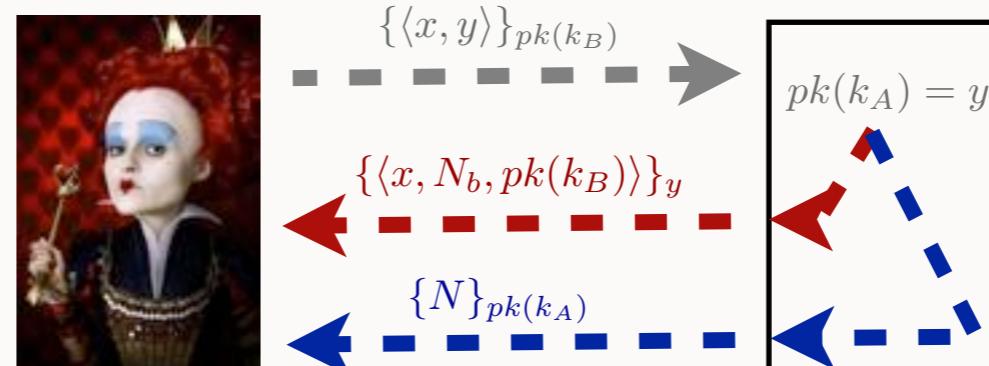
$$\theta = \{X_1 \rightarrow ax_5\}$$

# CONSTRAINT SYSTEM

## ■ Set of constraint systems



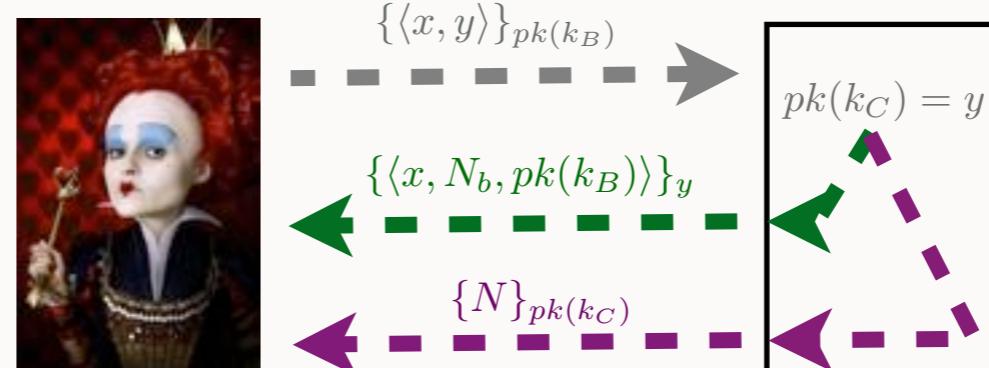
Alice



Bob



Charlene

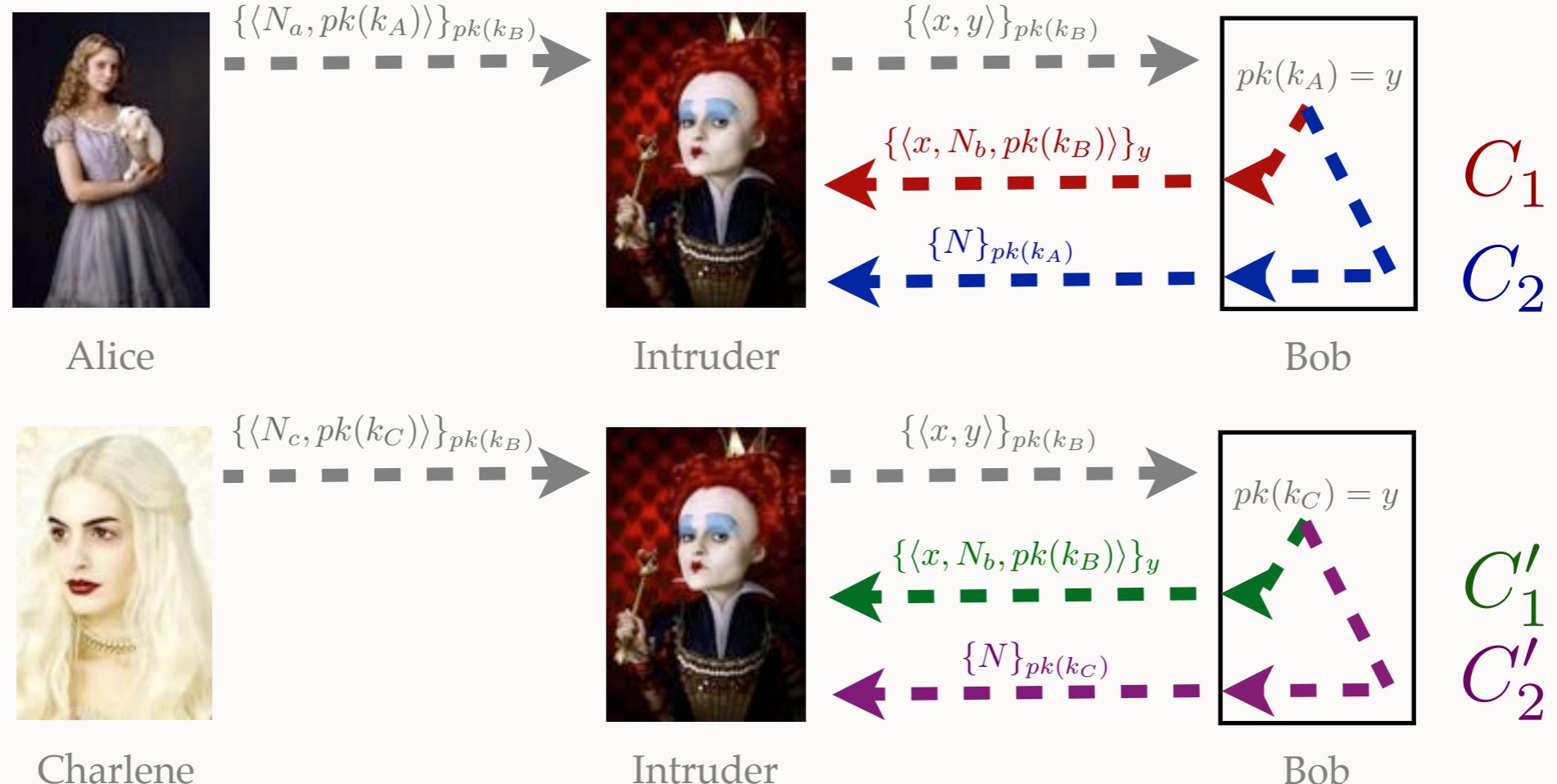


Intruder

Bob

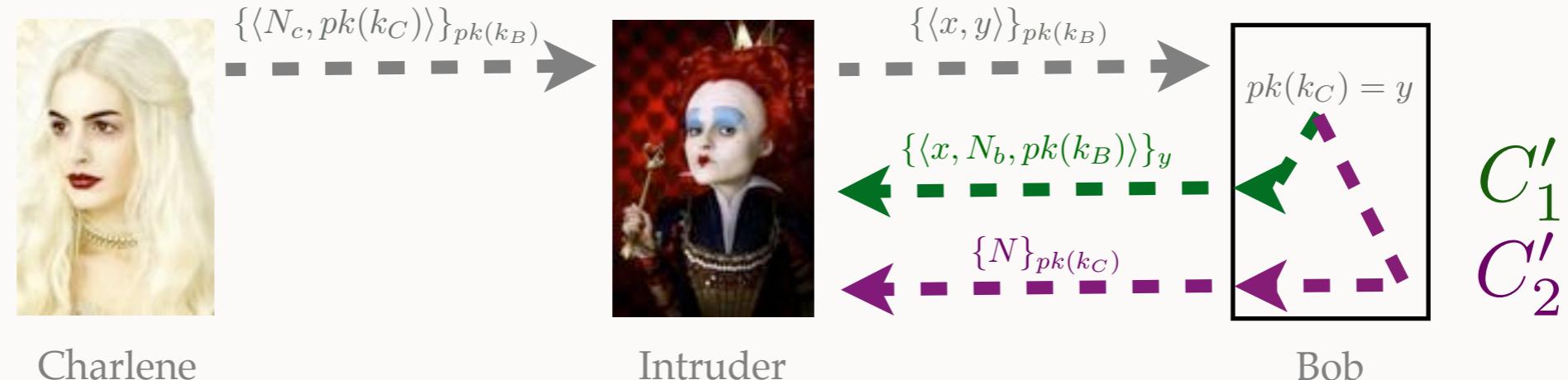
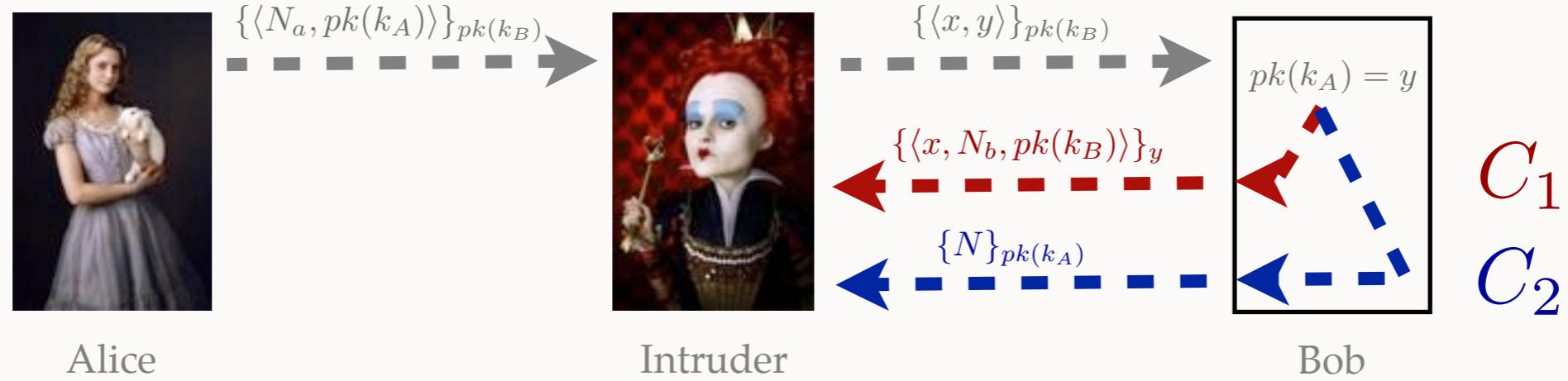
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# CONSTRAINT SYSTEM

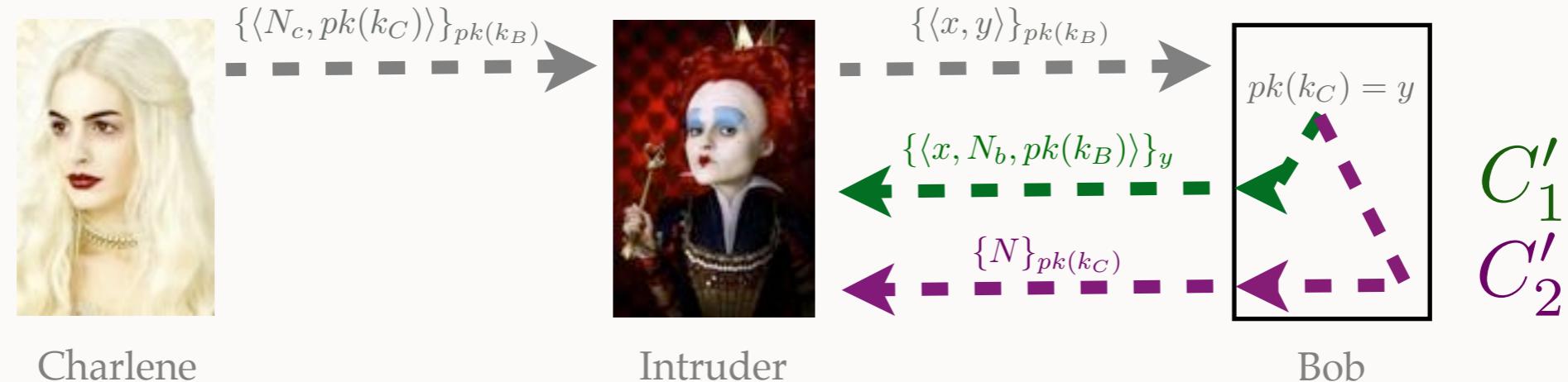
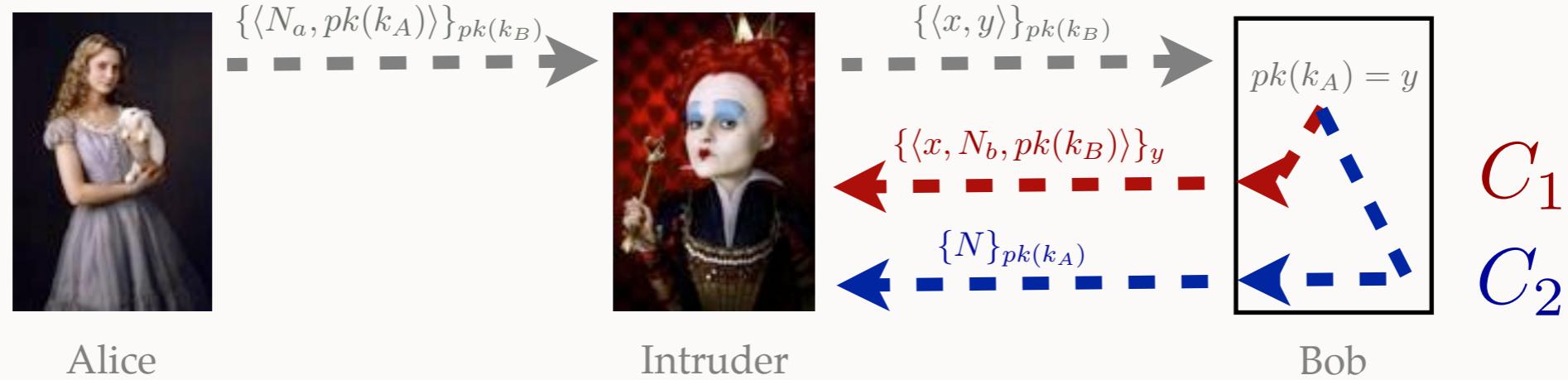
## ■ Set of constraint systems



$$\{C_1; C_2\} \approx \{C'_1; C'_2\}$$

# CONSTRAINT SYSTEM

## ■ Set of constraint systems



Symbolic equivalence between sets of constraint systems

# CONSTRAINT SYSTEM

- Symbolic equivalence between sets of constraint systems

To check whether  $P$  and  $P'$  are trace equivalent, we have to check that :

$$S \approx S', \text{ for all symbolic interleaving}$$

## Symbolic equivalence $S \approx S'$

- For all  $C \in S$ , for all  $(\theta, \sigma) \in \text{Sol}(C)$ , there exists  $C' \in S'$  and  $\sigma'$  such that  $(\theta, \sigma') \in \text{Sol}(C')$  and  $\Phi\sigma \sim \Phi'\sigma'$
- and conversely

# CONSTRAINT SYSTEM

## ■ Previous works on constraint system

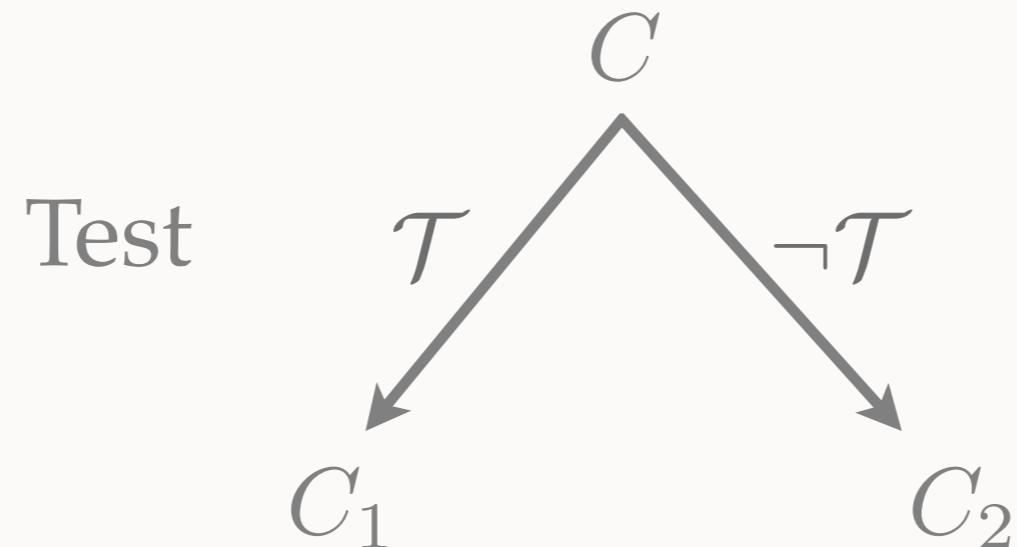
1. M. Baudet. *Sécurité des protocoles cryptographiques : aspects logiques et calculatoires*. Phd thesis
2. Y. Chevalier and M. Rusinowitch. *Decidability of equivalence of symbolic derivations*.
3. V. Cortier and S. Delaune. *A method for proving observational equivalence*.
4. A. Tiu and J. E. Dawson. *Automating open bisimulation checking for the spi calculus*.
5. V. Cheval, H. Comon-Lundh, S. Delaune. *Automating security analysis: symbolic equivalence of constraint systems*

### **Focus on :**

- symbolic equivalence between two constraint systems (All)
- positive constraint system (no disequations) (All)
- subterm convergent equational theory (1,2 & 3)
- more restricted equational theory (4 & 5)

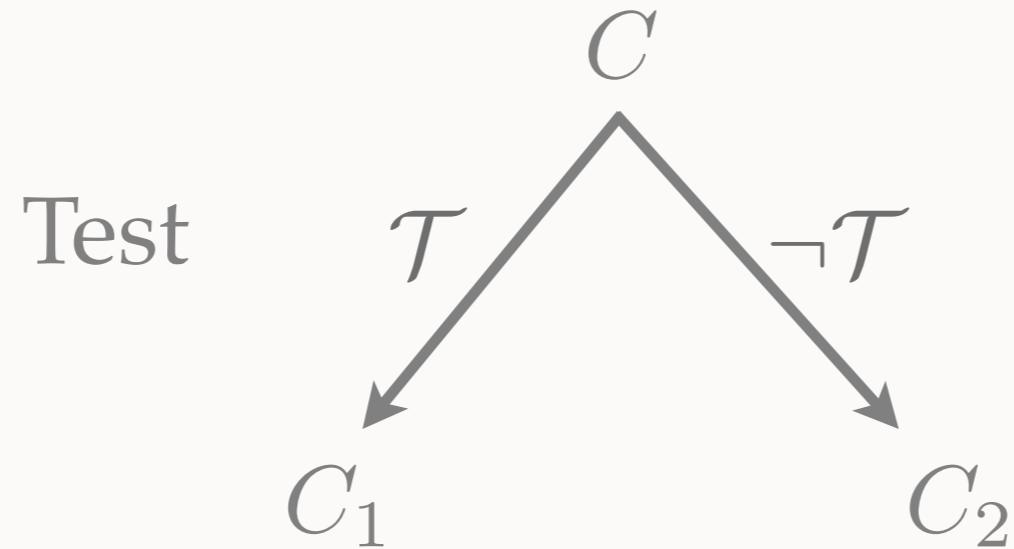
# THE ALGORITHM

- Set of rules



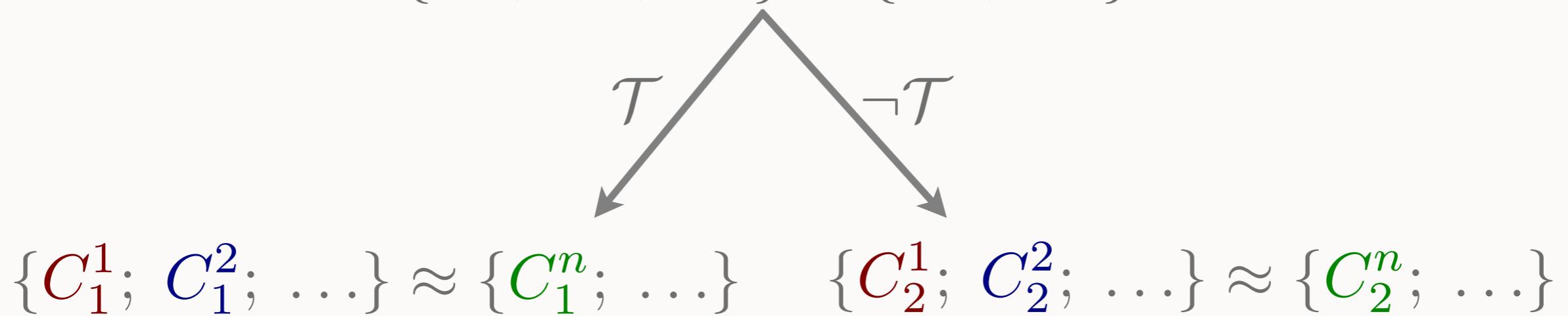
# THE ALGORITHM

- Set of rules



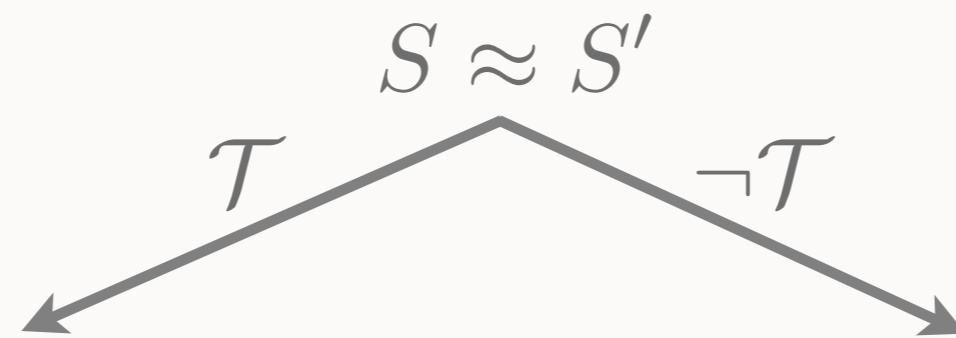
- How to apply the rules :

$$\{C^1; C^2; \dots\} \approx \{C^n; \dots\}$$



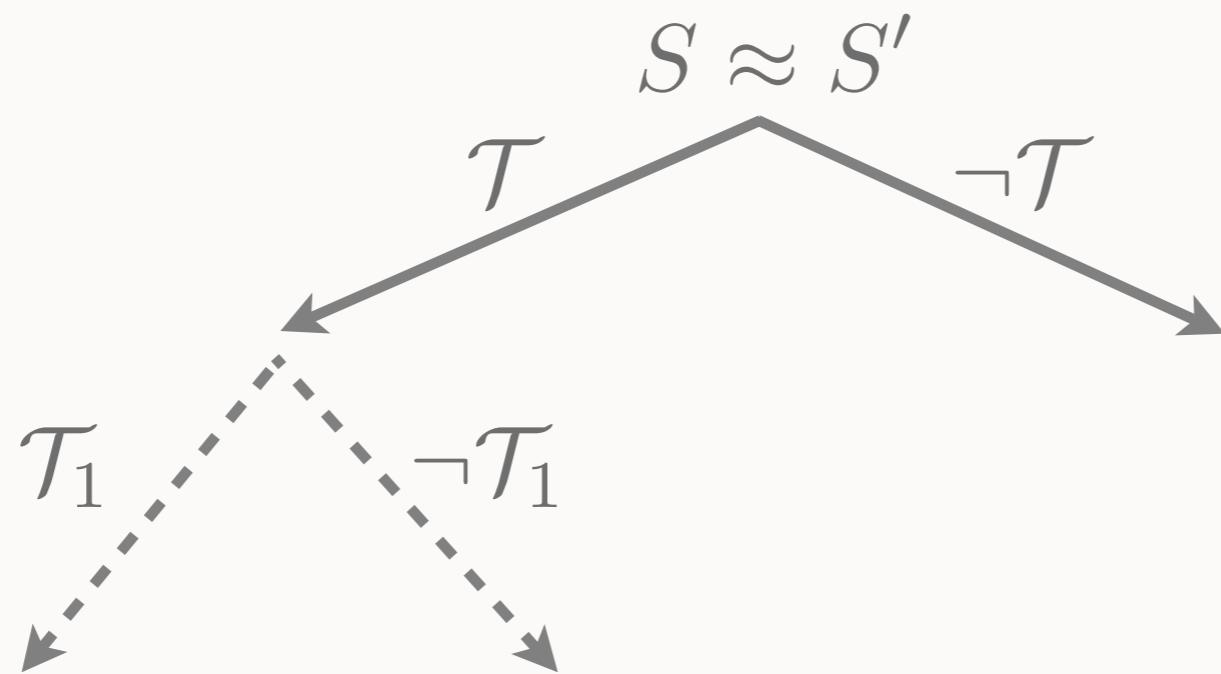
# THE ALGORITHM

- A complete execution



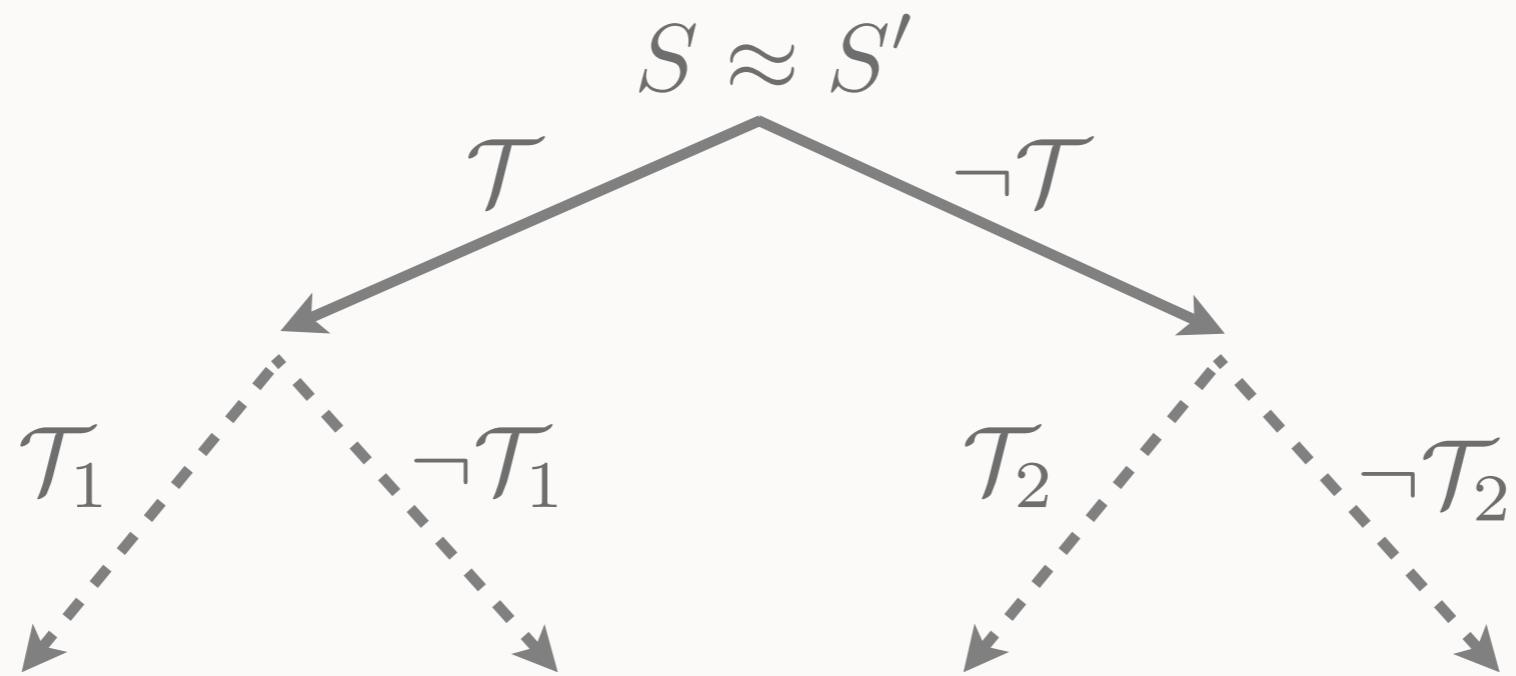
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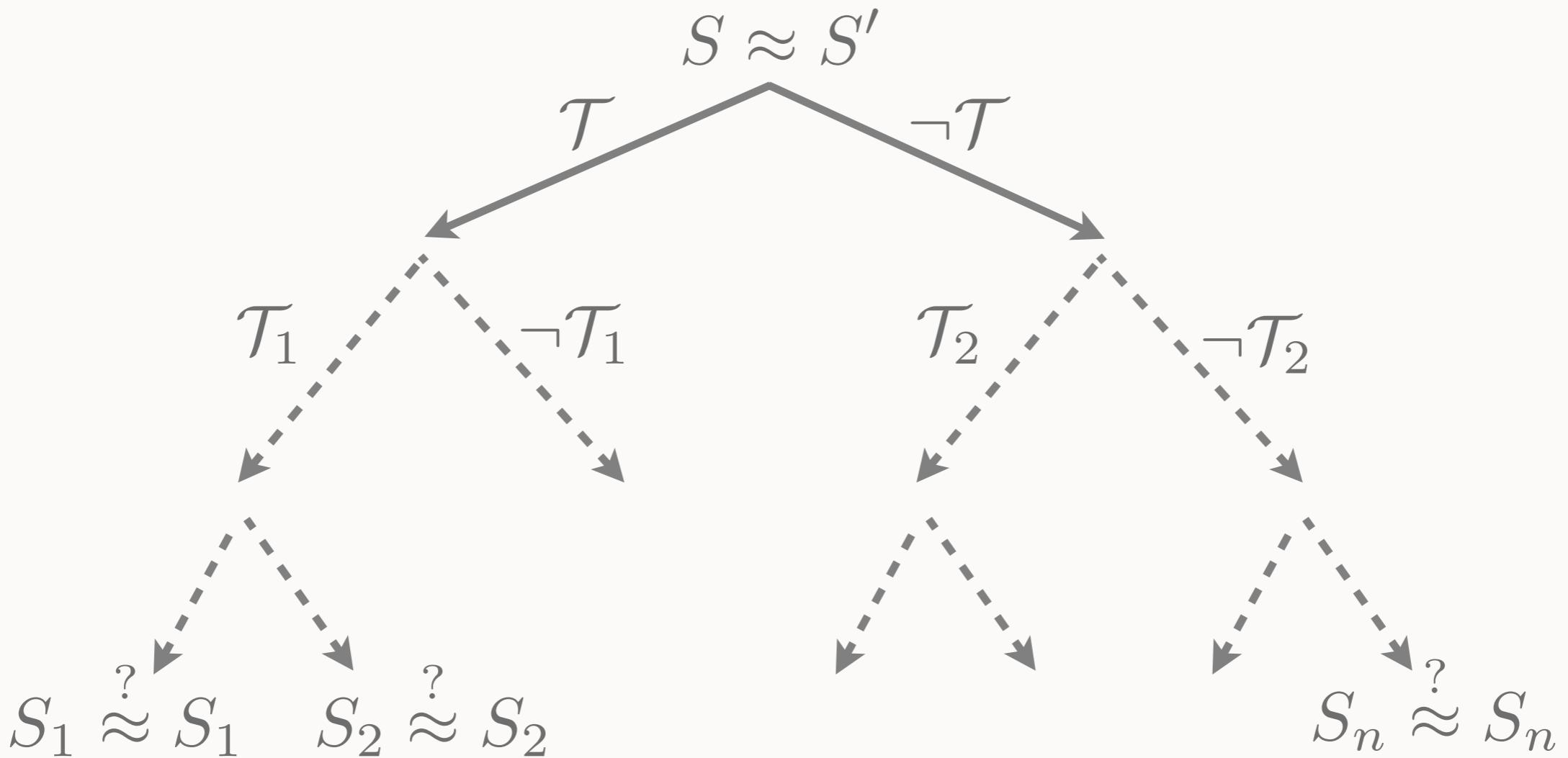
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# THE ALGORITHM

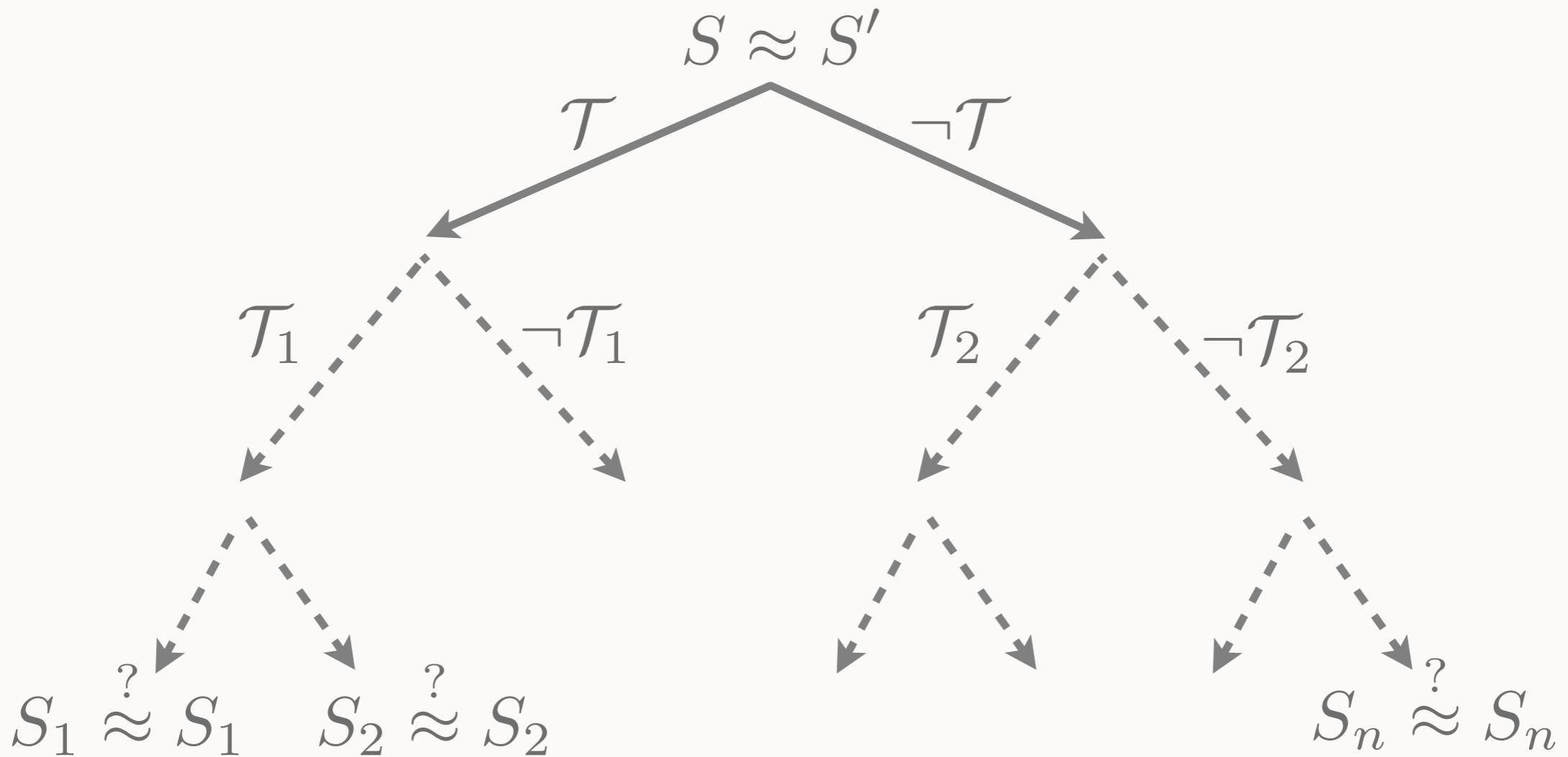
- A complete execution



The application of the rules creates a binary tree where each node is a pair of sets of constraint systems

# THE ALGORITHM

- A complete execution



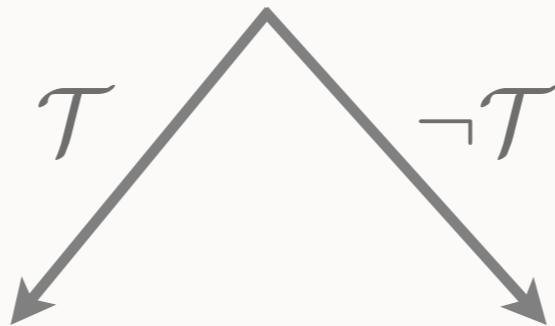
The symbolic equivalence is syntactically decided on each leaf

# THE ALGORITHM

- Example of rule : Cons

Test  $\mathcal{T} = \exists X_1, X_2 \text{ s.t. } X = \text{enc}(X_1, X_2)$

$$\left\{ \begin{array}{l} \dots \\ T \vdash_X \text{enc}(u_1, u_2) \\ \dots \end{array} \right.$$



$$\left\{ \begin{array}{l} \dots \\ T \vdash_{X_1} u_1 \\ T \vdash_{X_2} u_2 \\ X = \text{enc}(X_1, X_2) \\ \dots \end{array} \right. \quad \left\{ \begin{array}{l} \dots \\ T \vdash_X \text{enc}(u_1, u_2) \\ \text{Top}(X) \neq \text{enc} \\ \dots \end{array} \right.$$

# THE ALGORITHM

- The solved form of a constraint system

- Existence of solutions (Reachability)

$$\boxed{m_1, \dots, m_n \vdash x}$$
$$m_1, \dots, m_n, \dots, m_{n'} \vdash y$$

- Matching solutions (including disequations)

$$\boxed{a, b \vdash x}$$
$$a, b, c \vdash y$$
$$x \neq y$$

$$\boxed{a, b \vdash x}$$
$$a, b, c \vdash y$$
$$x \neq f(y)$$

- Static equivalence

$$\boxed{a, \{b\}_c \vdash x}$$
$$a, \{b\}_c, c \vdash y$$

$$\boxed{a, b \vdash x}$$
$$a, b, c \vdash y$$

# RESULT

Let  $(S_0, S'_0)$  be an initial pair of set of constraint systems, we have :

$(S, S')$

$(S, S')$

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Let  $(S_0, S'_0)$  be an initial pair of set of constraint systems, we have :

If all leaves  $(S, S')$  on the tree satisfy the testing condition then  $S_0 \approx S'_0$ .

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The strategy terminates

# FUTURE WORK

## ■ Contribution

Decision procedure for trace equivalence

- Infinitely many traces are represented by symbolic constraint system
  - + Protocol possibly non-determinate and with non trivial else branches
  - + Private channels
    - Finite set of cryptographic primitives : symmetric and asymmetric encryption, pairing and signature
    - Bounded number of sessions (no replication in the process algebra)

## ■ Future work

- Efficient implementation (application on more case studies)
- More cryptographic primitives
- Link with ProVerif

# TERMINATION

- The disequations problem

$$a, b \vdash x_1$$

$$D : a, b \vdash x_2$$

$$a, b \vdash y$$

$$E : [x_1 \neq y \vee x_2 \neq a] \wedge y \neq \langle x_1, x_2, b \rangle$$

# TERMINATION

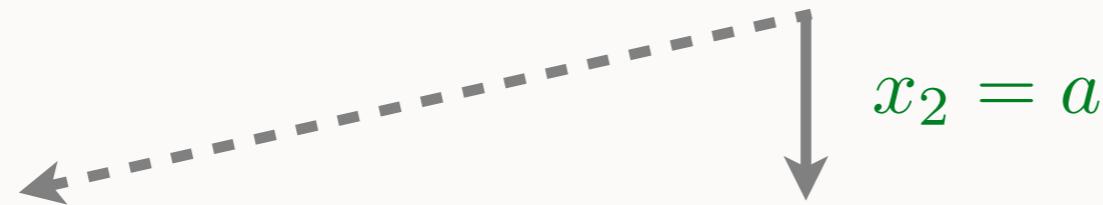
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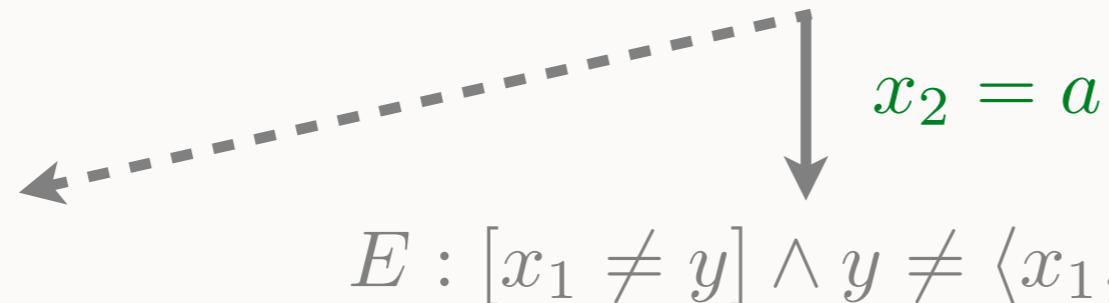
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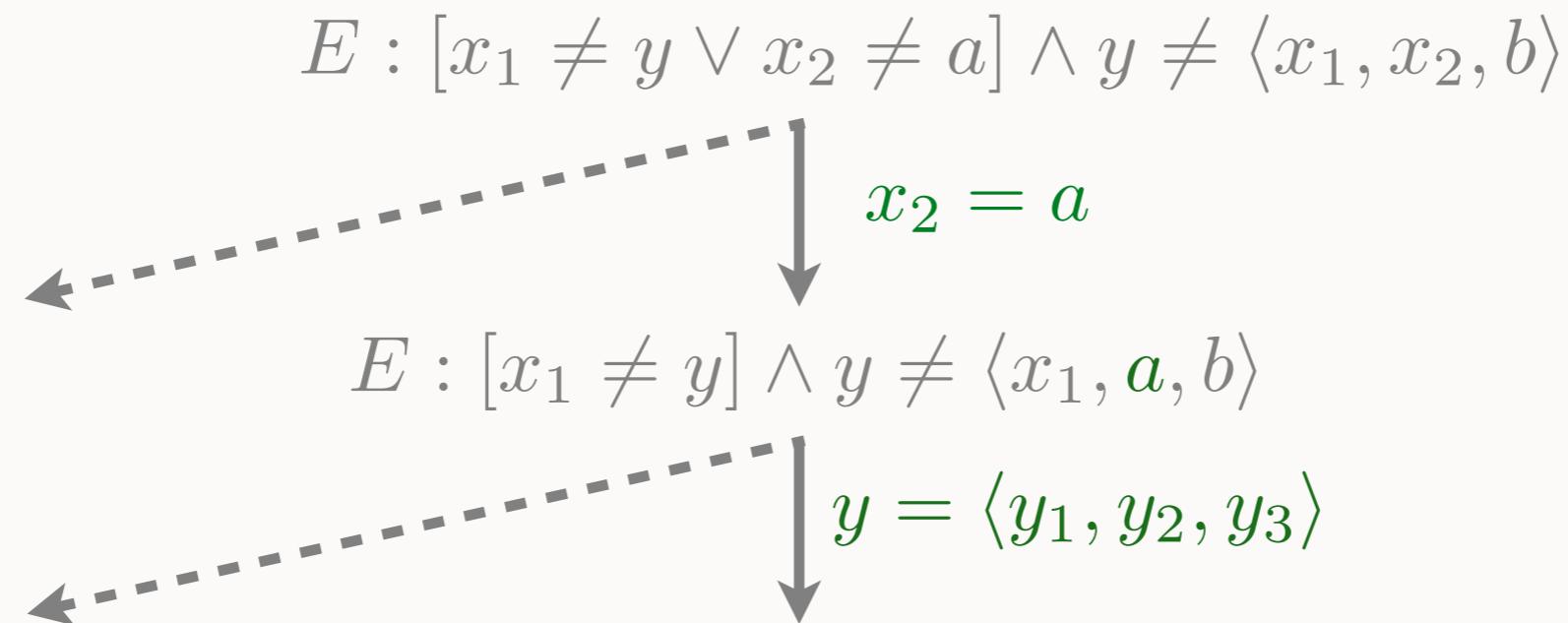
$$\begin{array}{c} \xleftarrow{\quad\text{dashed}\quad} \\ E : [x_1 \neq y] \wedge y \neq \langle x_1, \textcolor{green}{a}, b \rangle \end{array}$$

$x_2 = a$



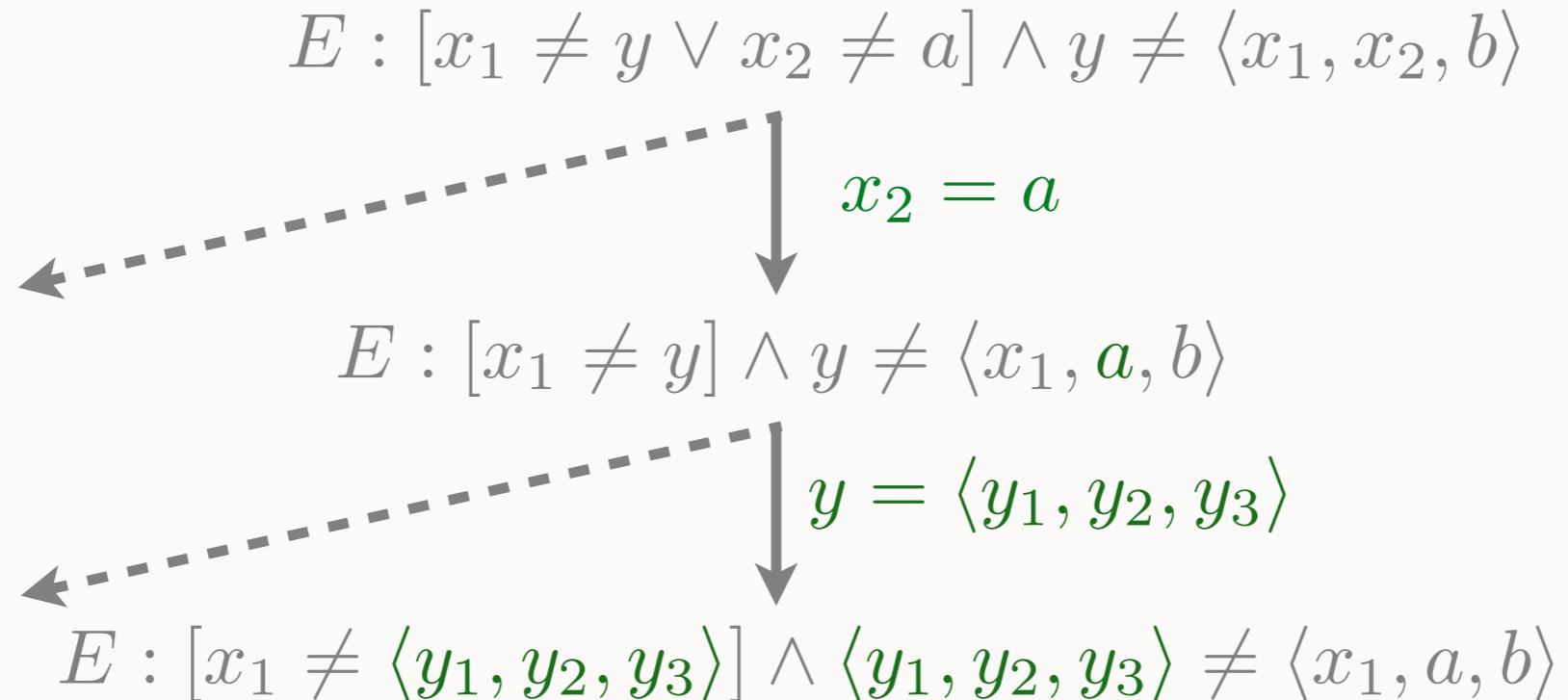
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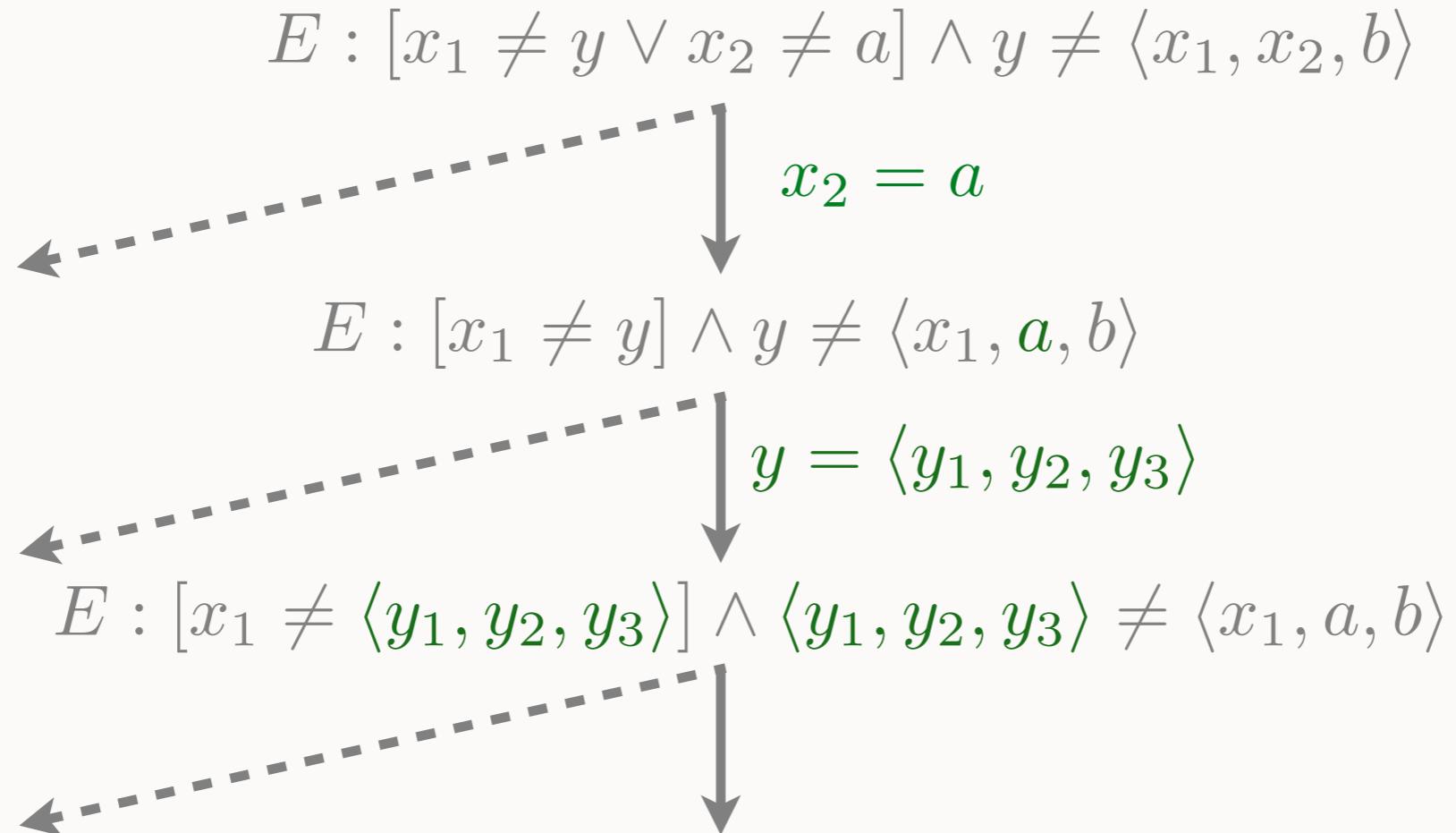
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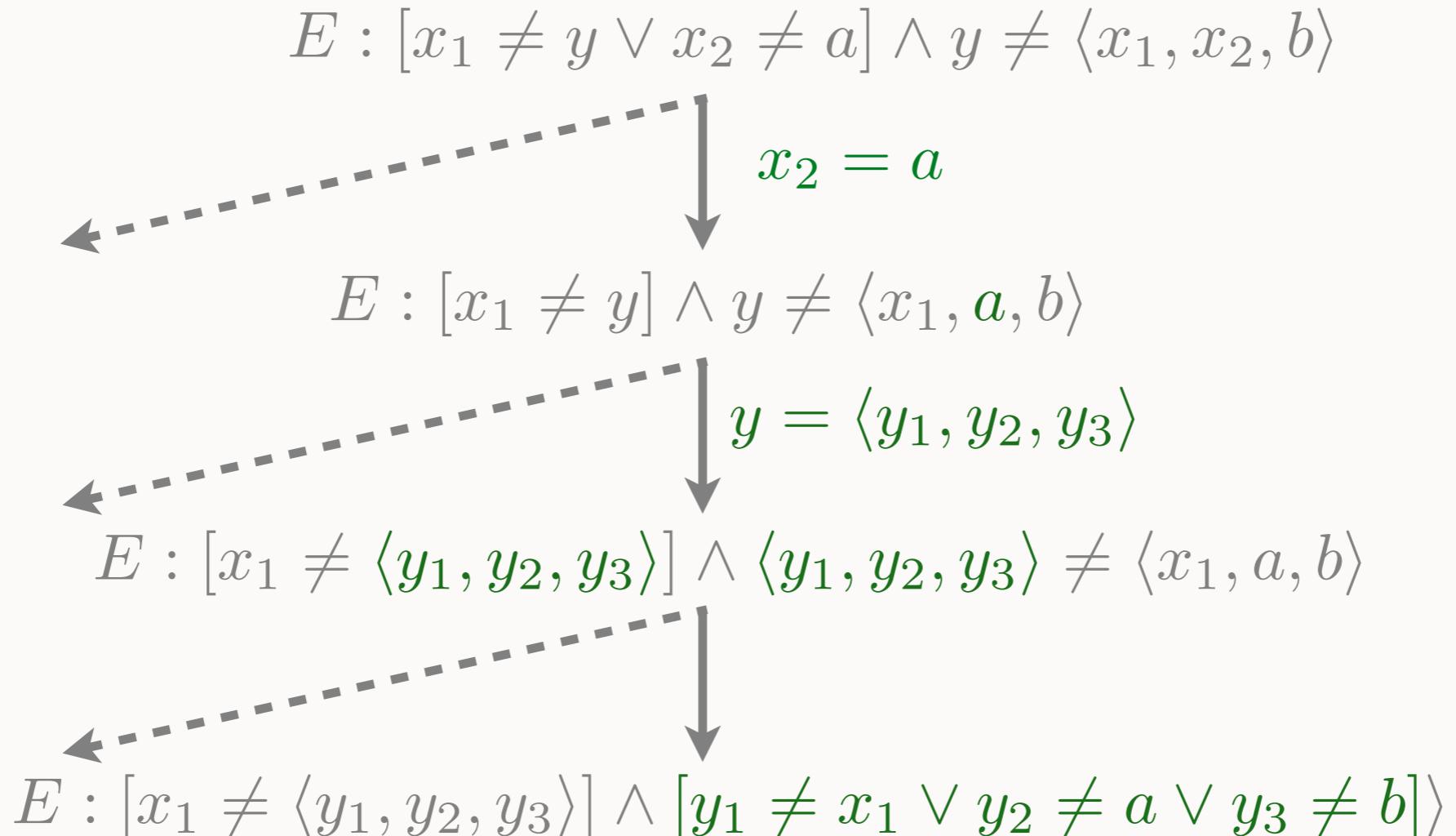
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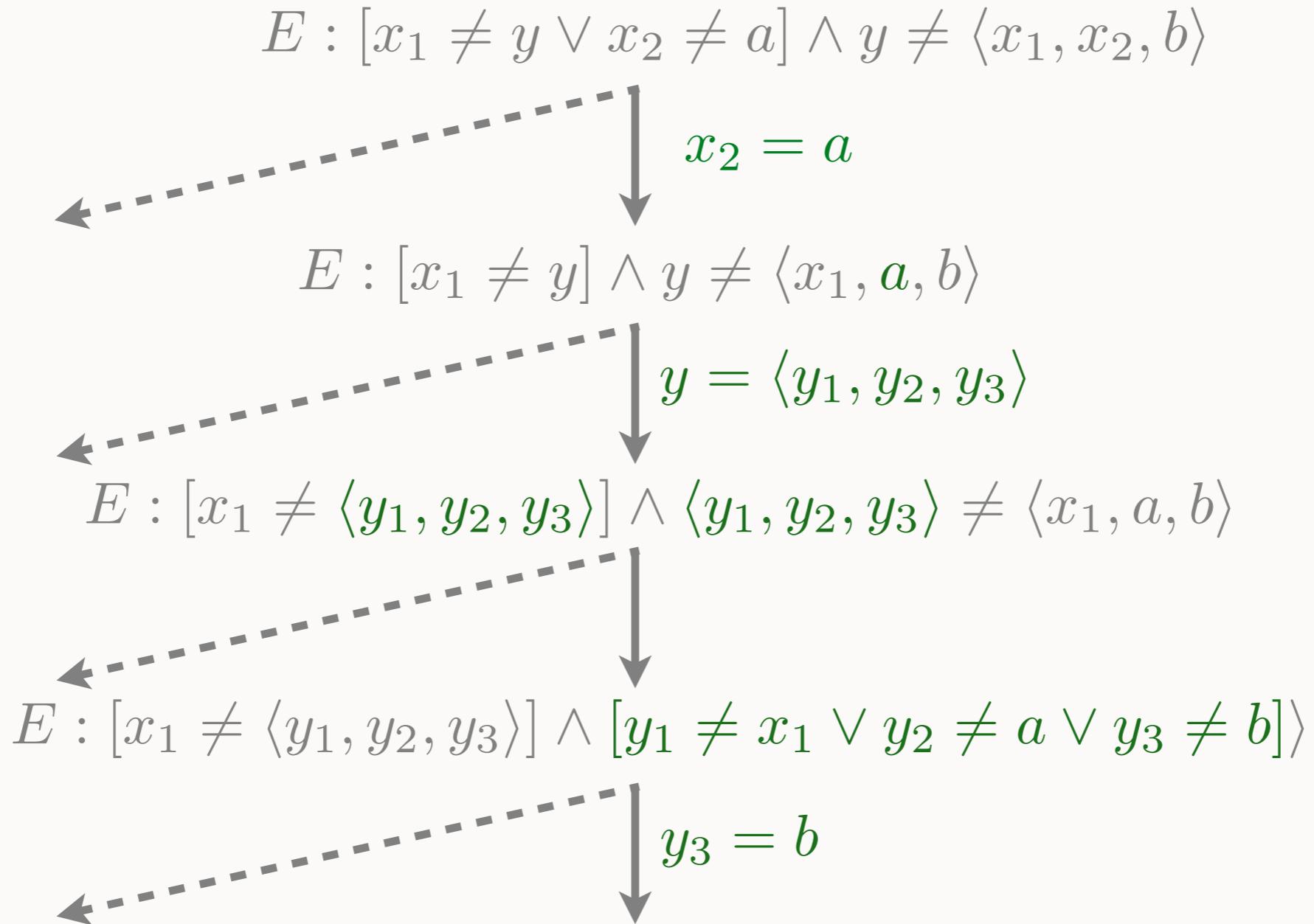
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